



# An overview of AGN implementations in cosmological simulations

Tom Theuns

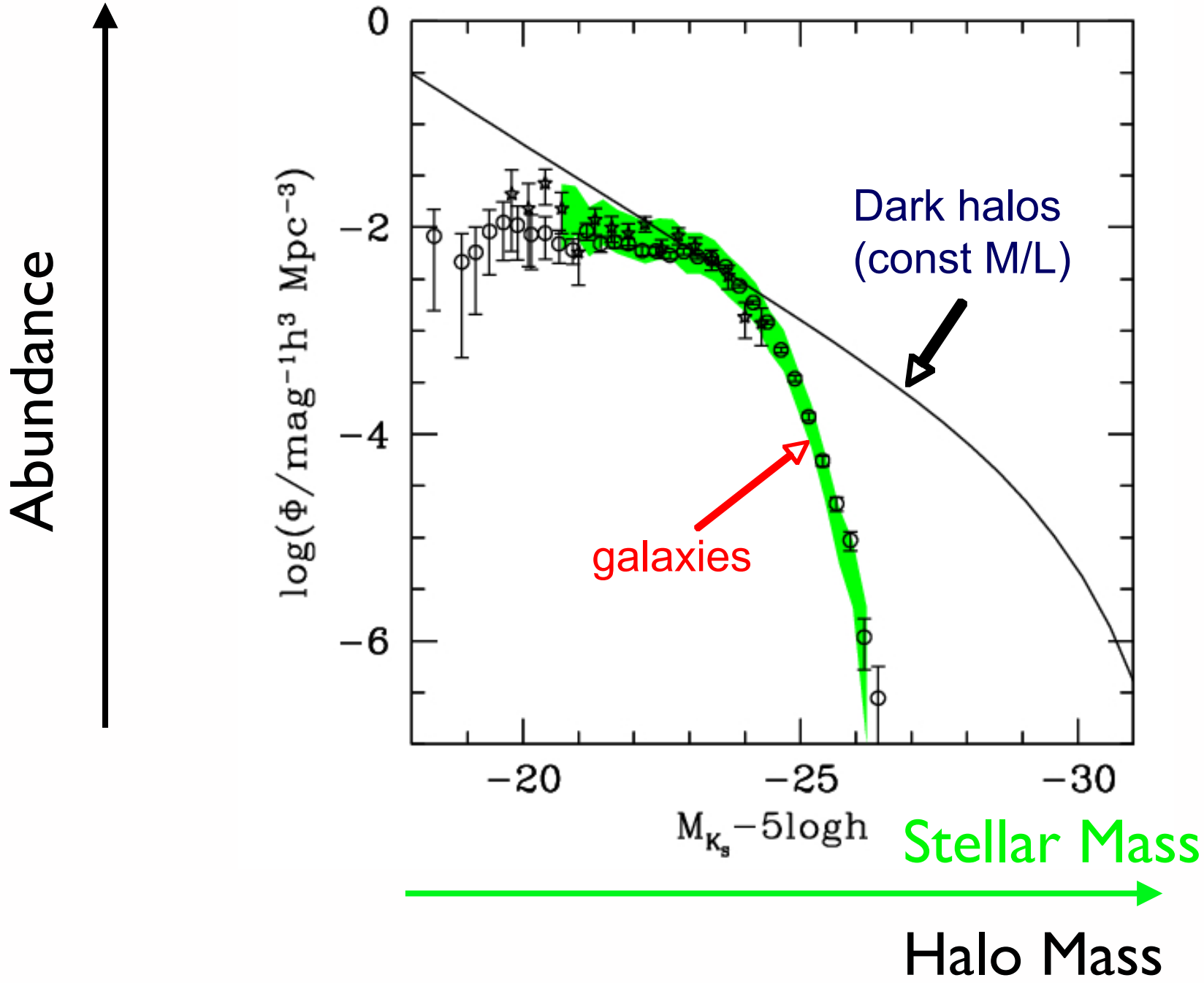
Institute for Computational Cosmology  
Ogden Centre for Fundamental Physics  
Durham University, UK  
and  
University of Antwerp  
Belgium



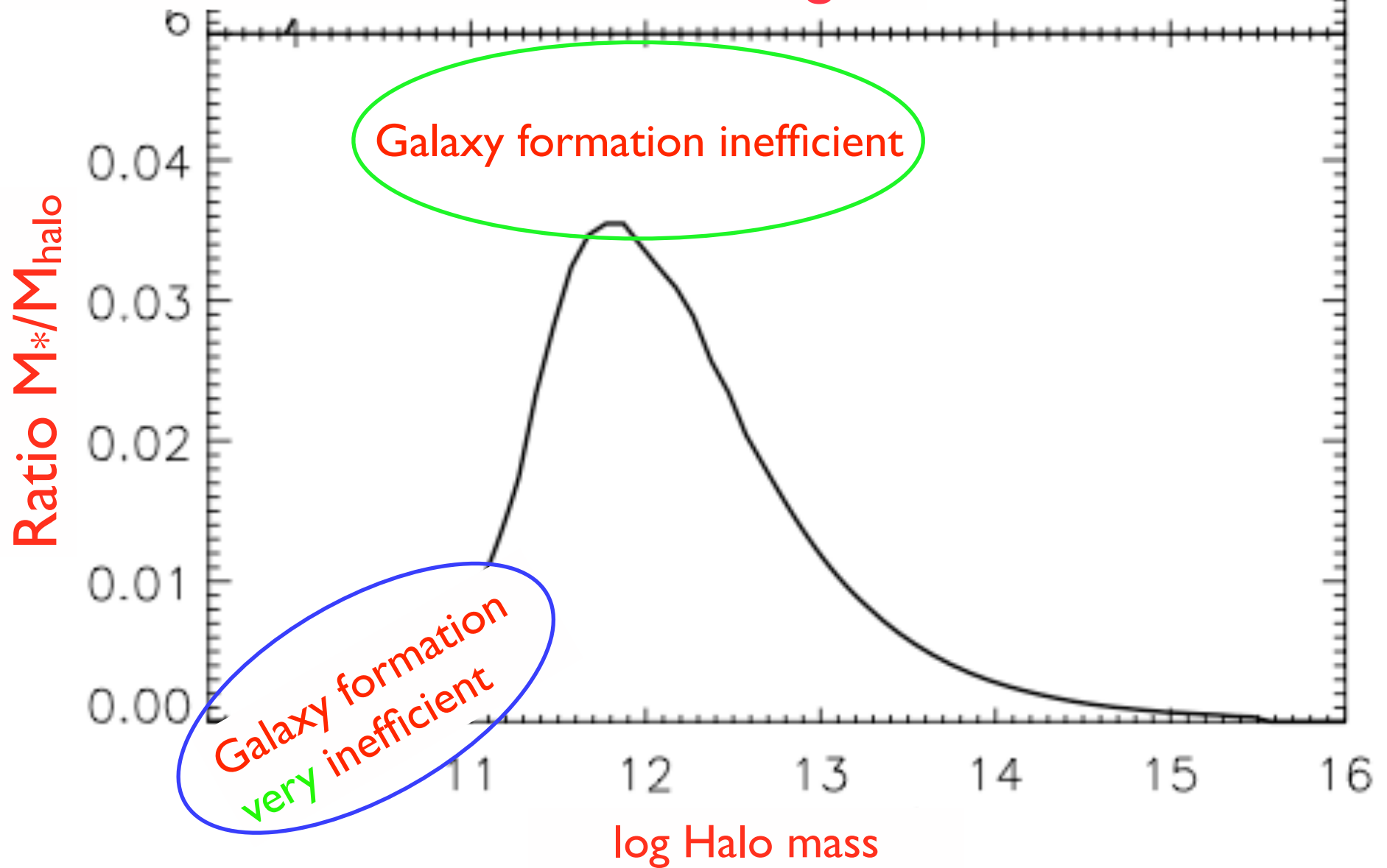
## Menu:

- Need for AGN in cosmological simulations  
apart from the fact that black holes are there
- Implementation: Physics versus subgrid physics
  - Seeding
  - Feeding and merging
  - Feedback(ing)
- What can we learn from such simulations?

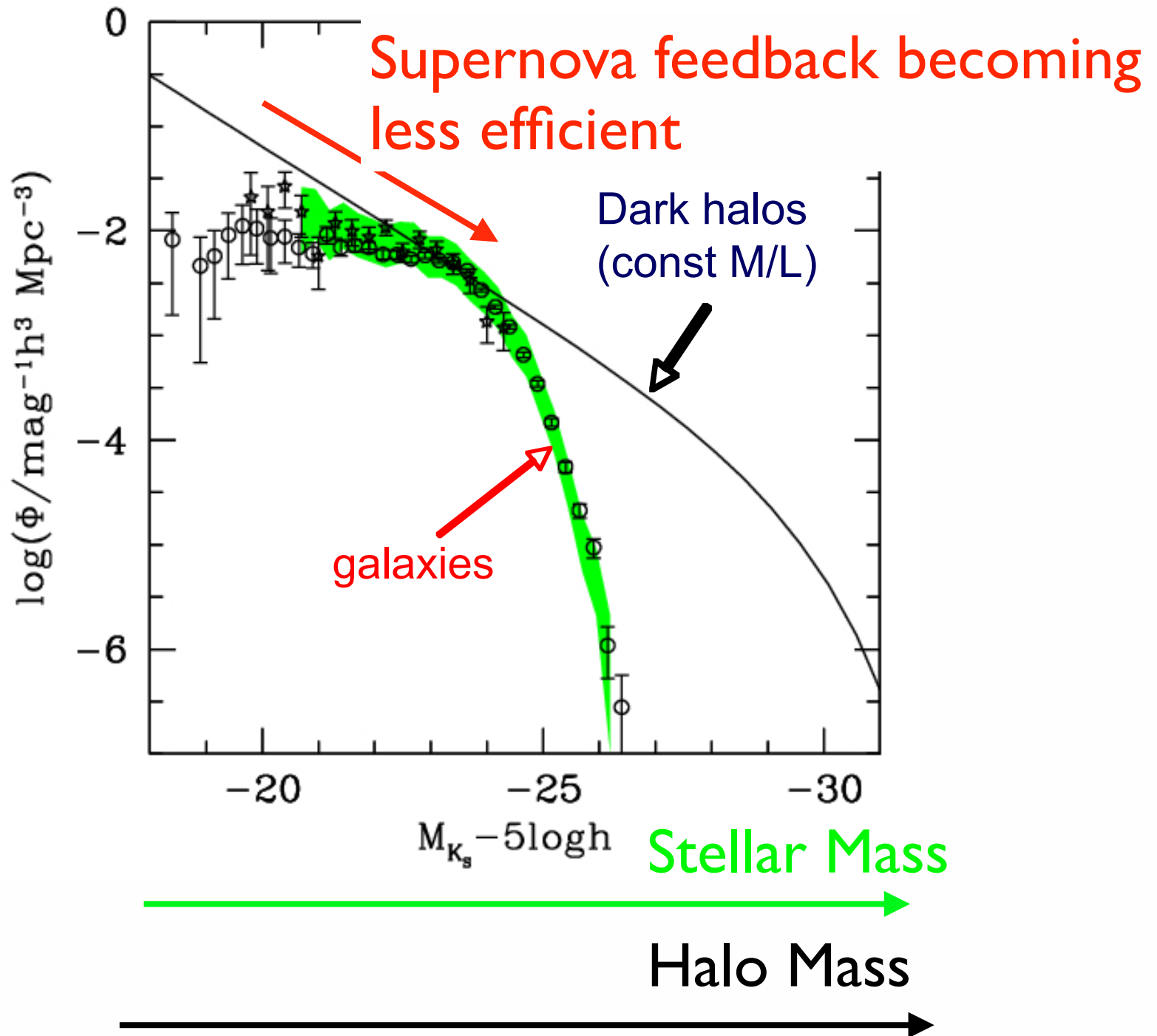
# Galaxy stellar mass function versus dark matter halo mass function

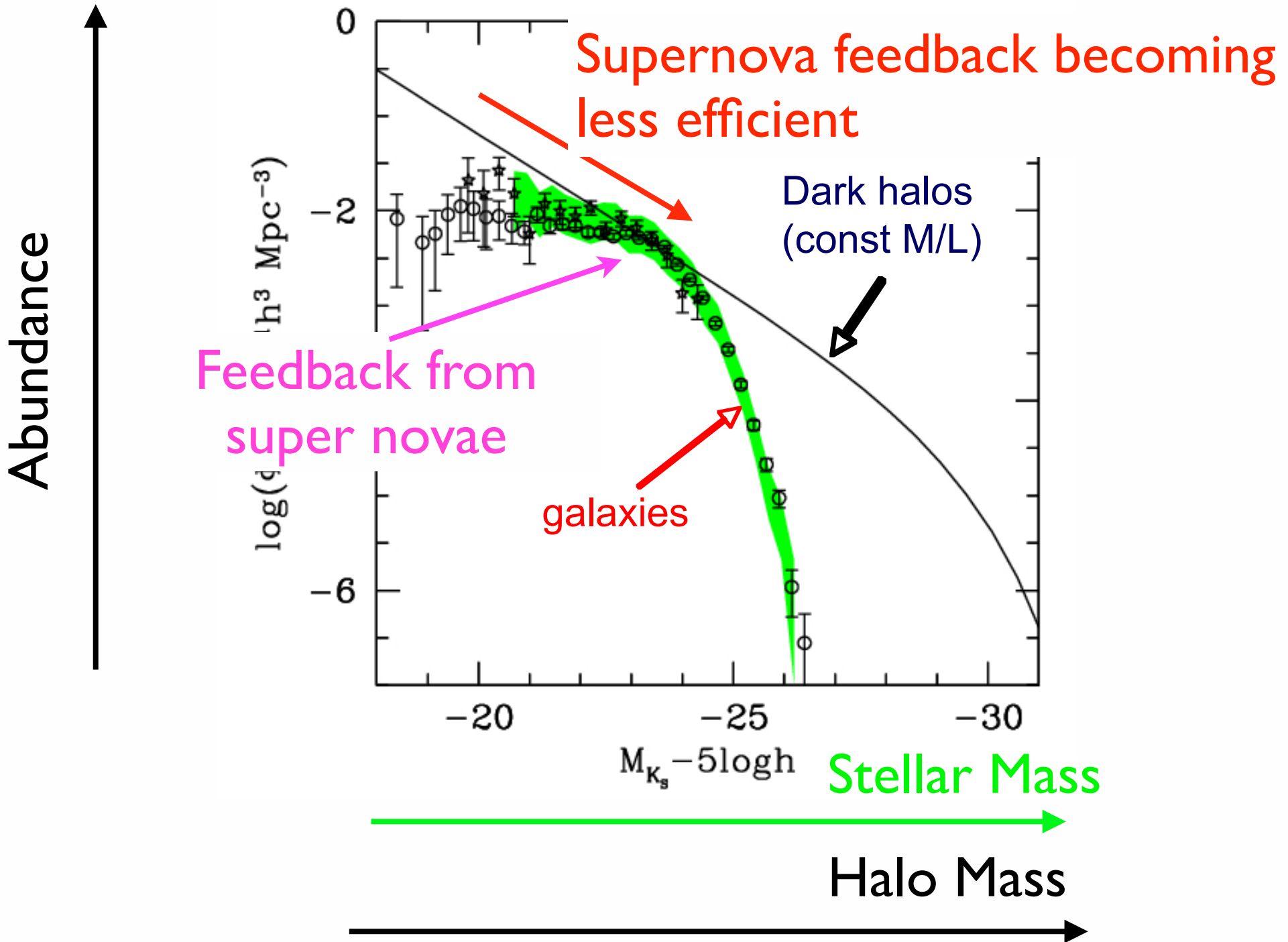


... in terms of abundance matching

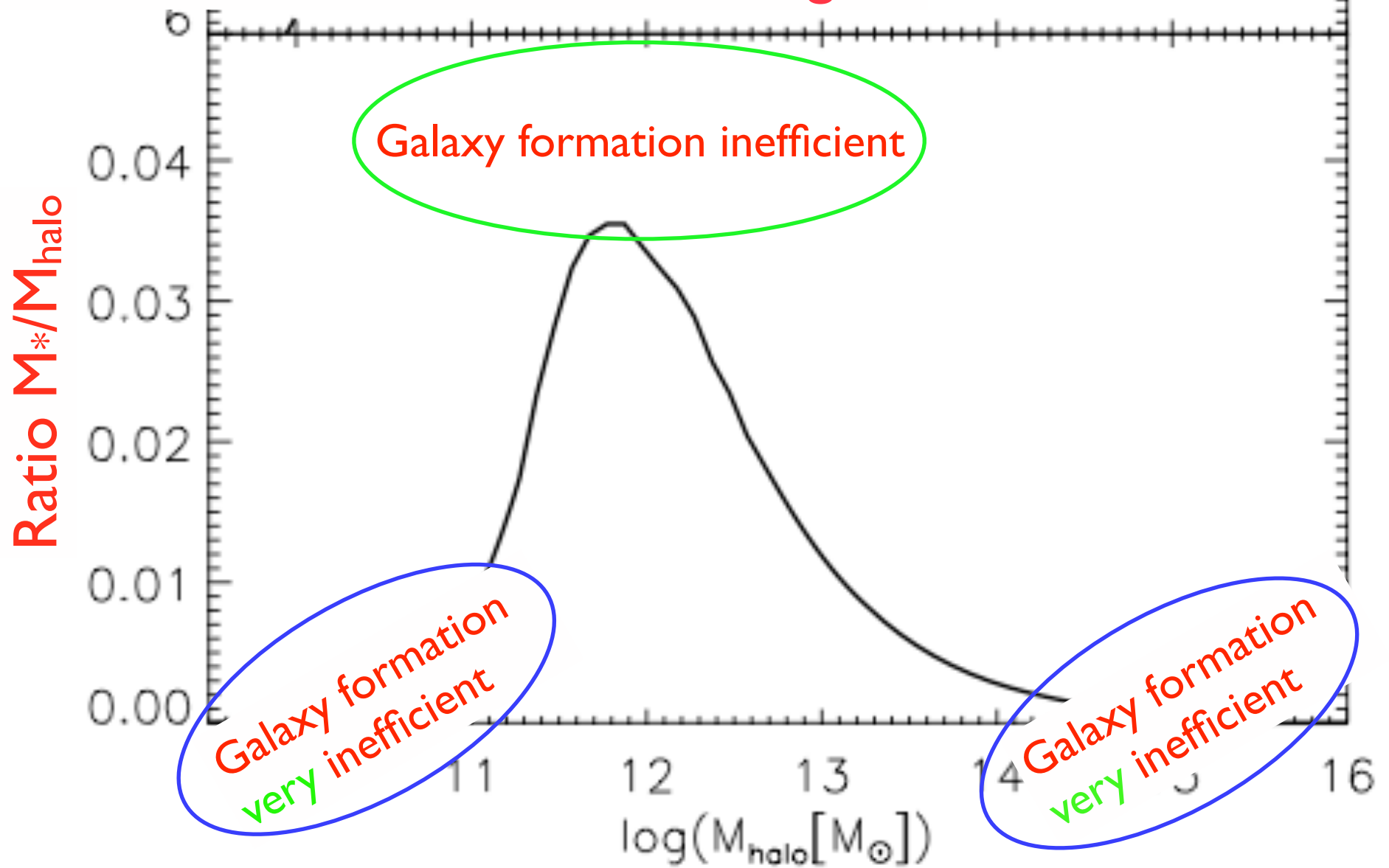


Abundance

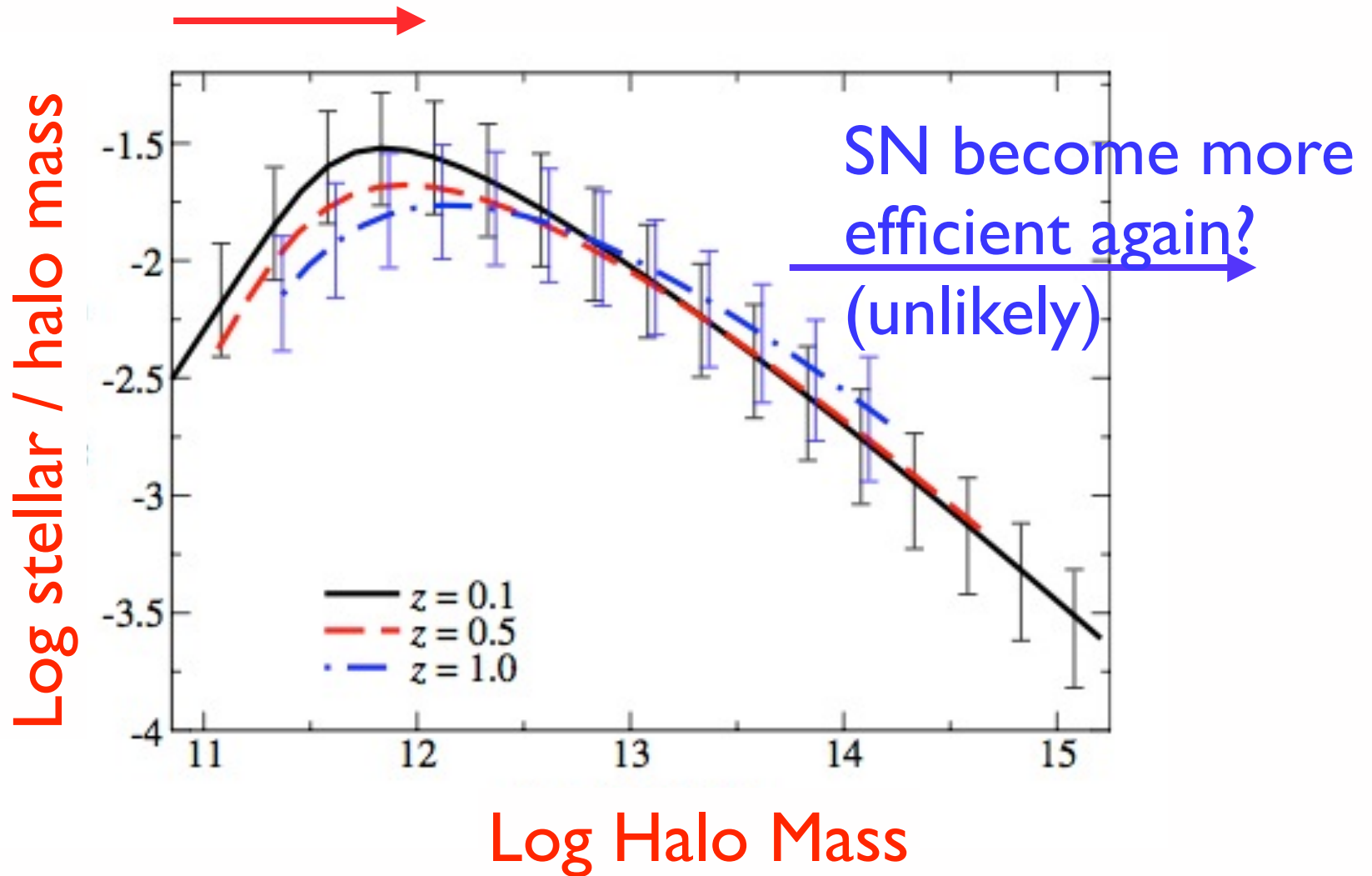




... in terms of abundance matching



# Supernova feedback becomes increasingly inefficient



Behroozi+10



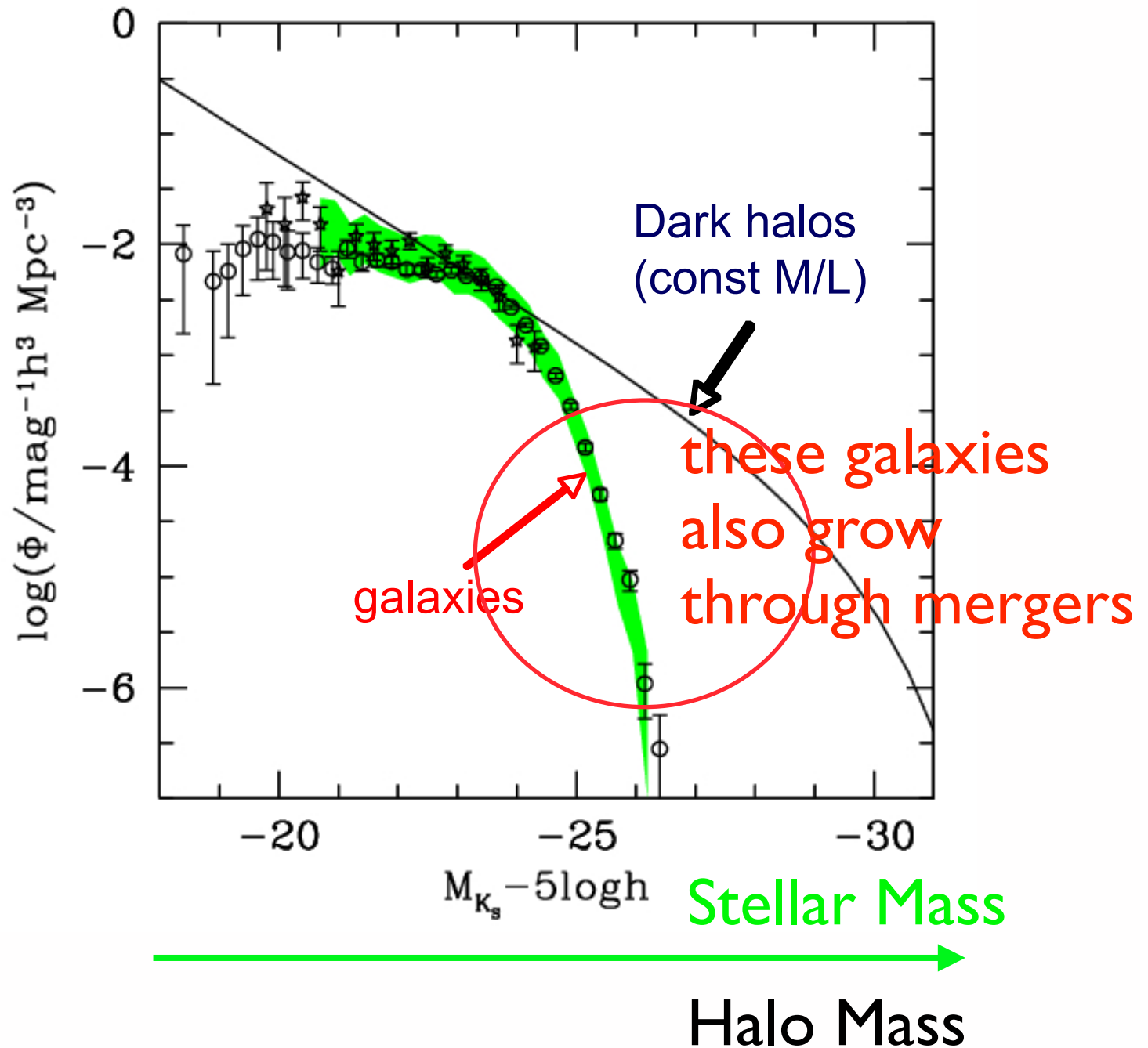
# Need for AGN in cosmological simulations:

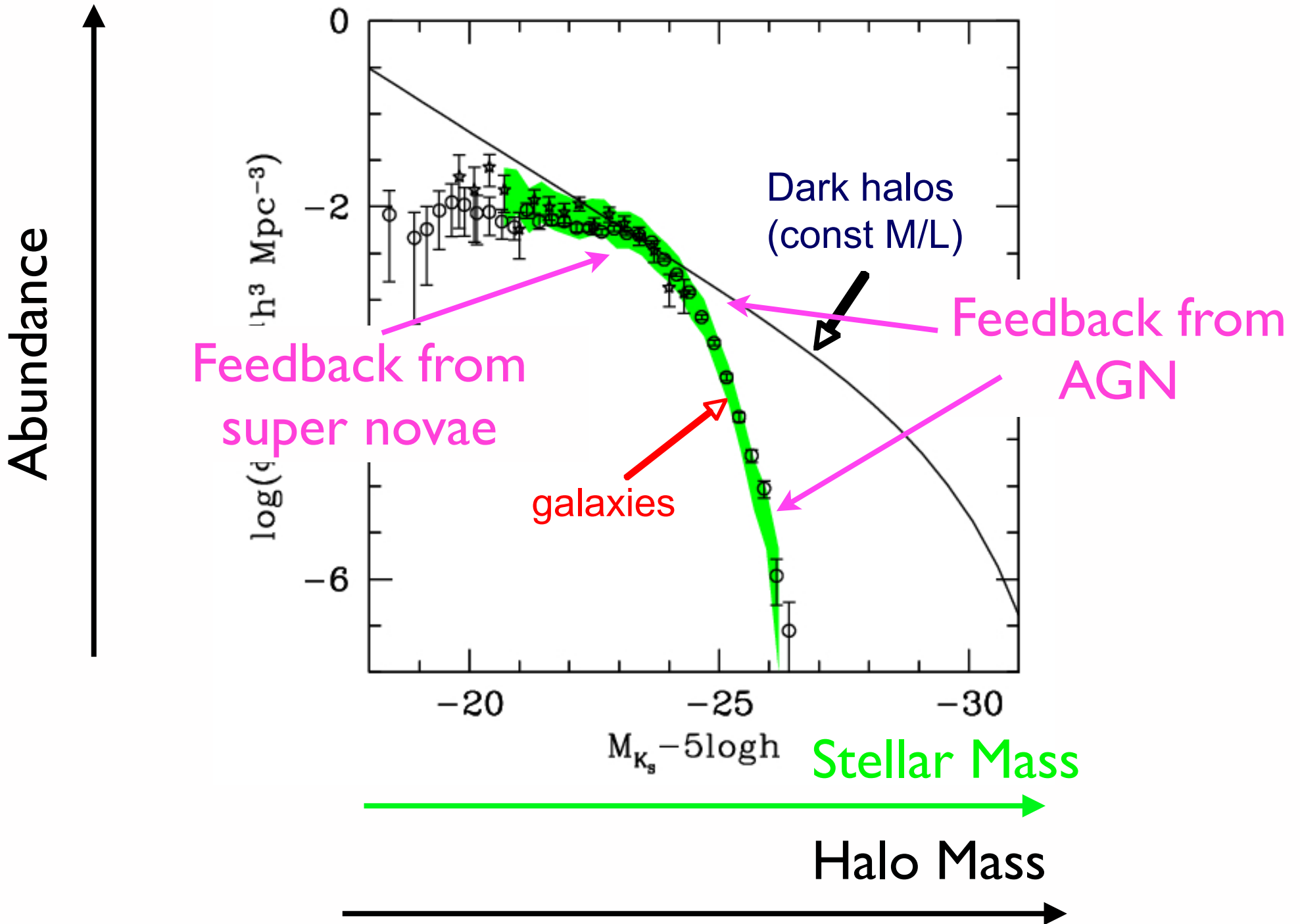
Without some additional mechanism massive galaxies:

1. Are too massive

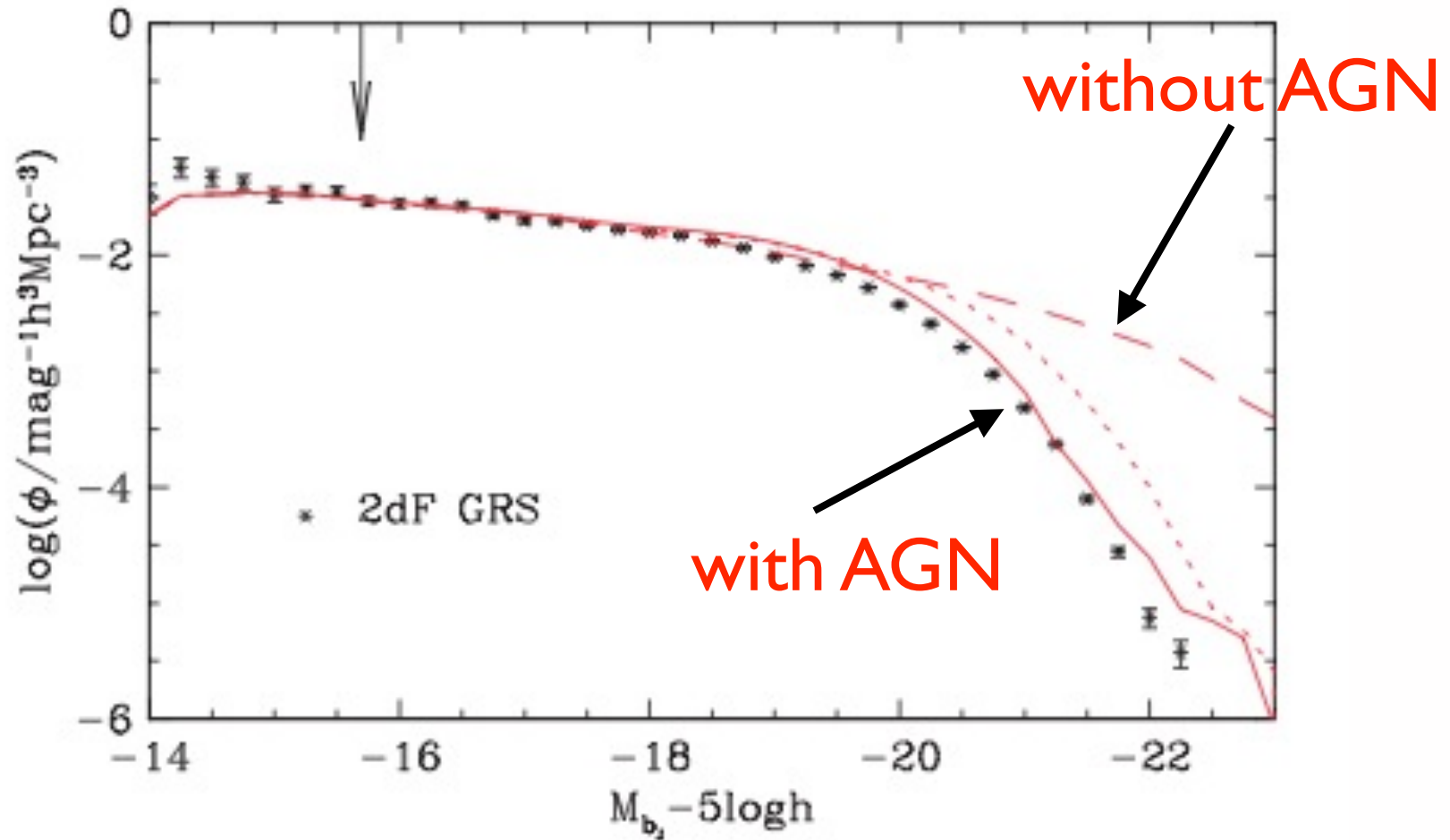
2. Are forming stars at a too high rate

Abundance

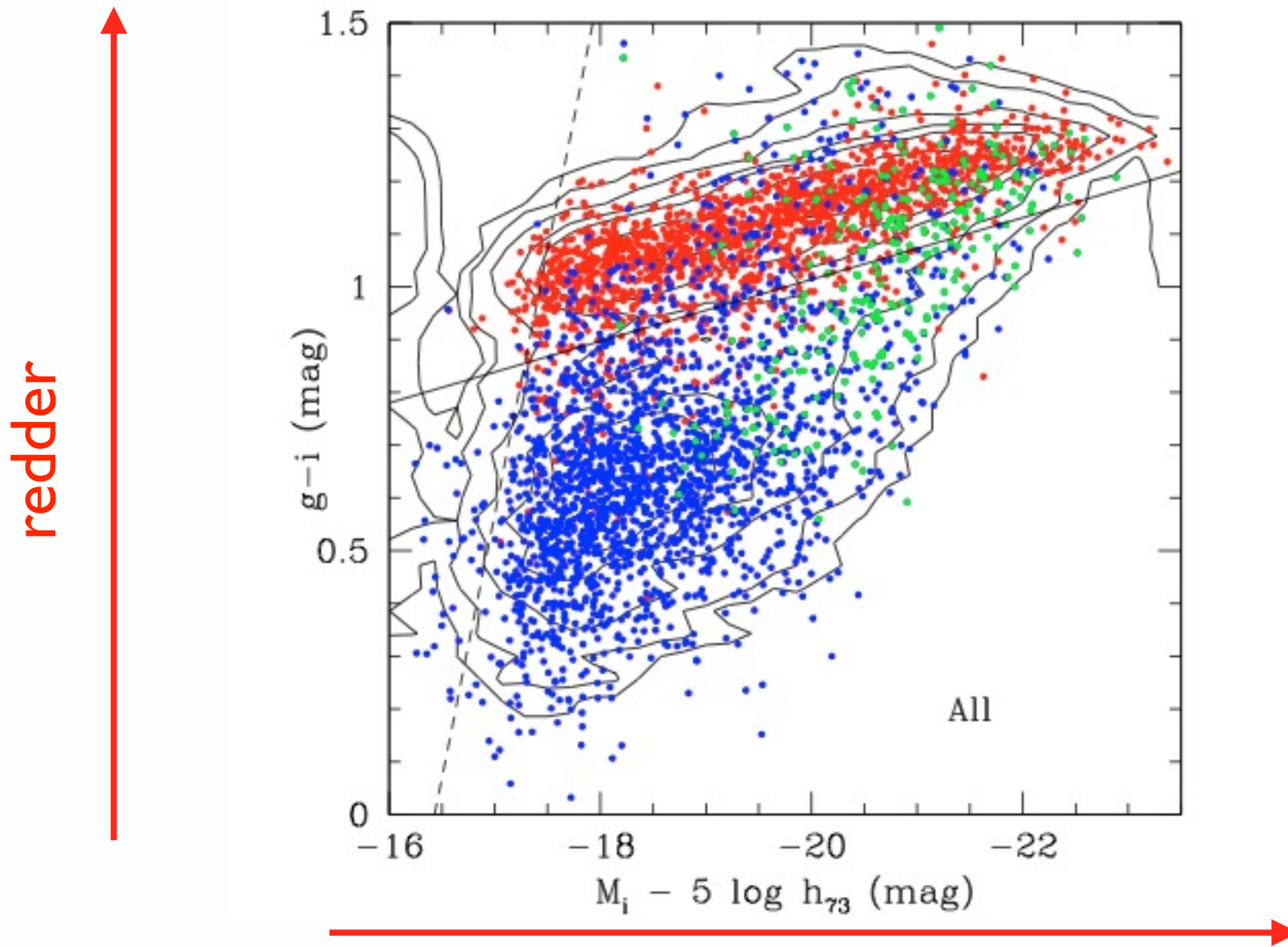




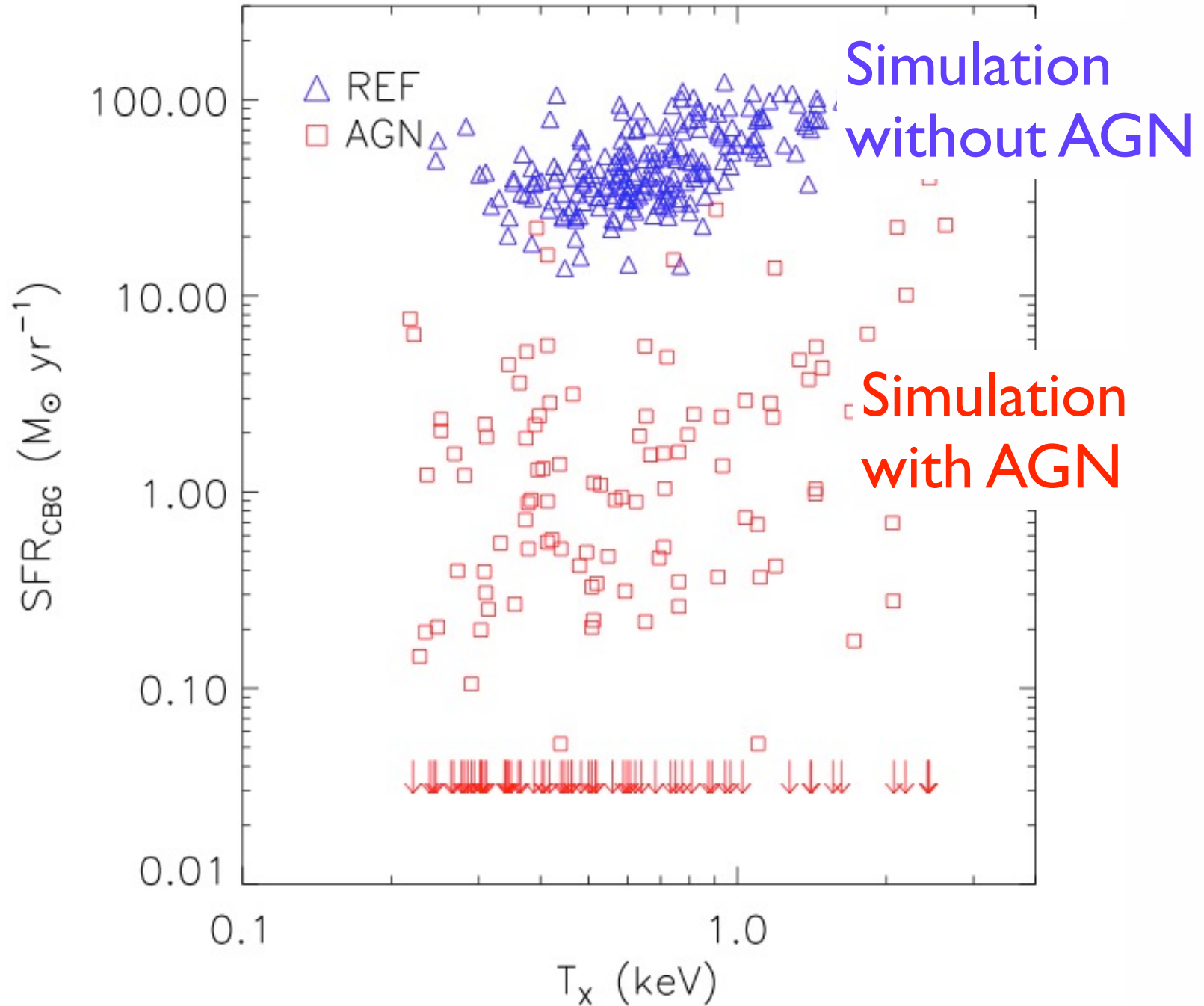
# Semi-analytics: AGN causes exponential break

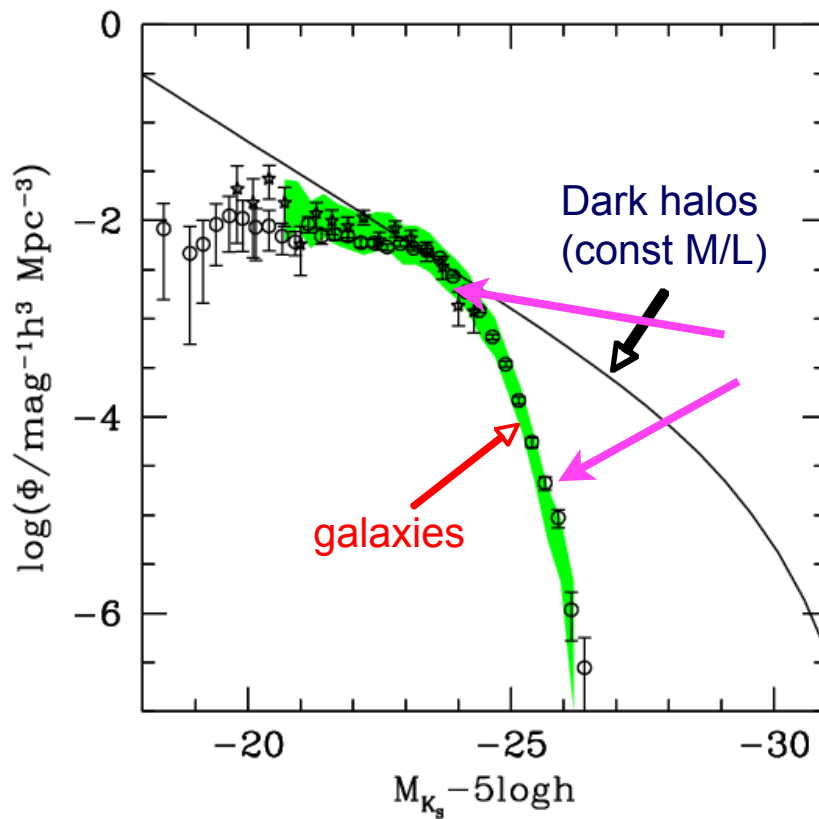


massive galaxies have low star formation rates



# SFR in BCG too high - and not enough scatter





## Mission (impossible) for AGN:

1. quench star formation in galaxies of low-enough stellar mass
2. keep it quenched in those more massive

## Menu:

- Need for AGN in cosmological simulations
  - (in addition to BHs being there!)
- Implementation: Physics versus subgrid physics
  - Seeding
  - Feeding and merging
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- What can we learn from such simulations?



# Recent cosmological simulations and their AGN feedback implementation

## Introducing the Illustris Project: Simulating the coevolution of dark and visible matter in the Universe

Mark Vogelsberger<sup>1</sup>, Shy Genel<sup>2</sup>, Volker Springel<sup>3,4</sup>, Paul Torrey<sup>2</sup>, Debora Sijacki<sup>5</sup>, Dandan Xu<sup>3</sup>, Greg Snyder<sup>6</sup>, Dylan Nelson<sup>2</sup>, and Lars Hernquist<sup>2</sup>

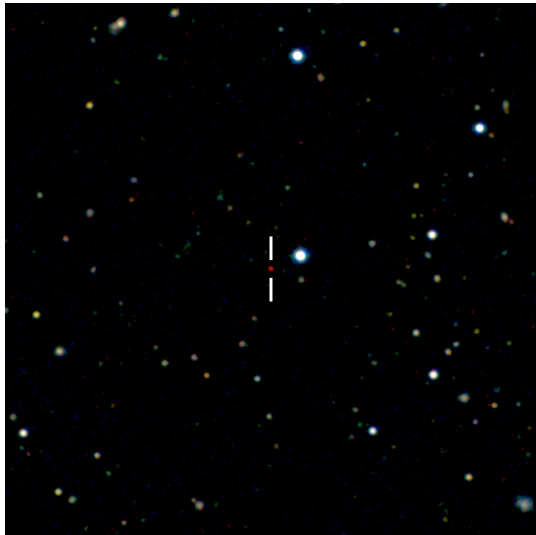
## The EAGLE project: Simulating the evolution and assembly of galaxies and their environments

Joop Schaye,<sup>1\*</sup> Robert A. Crain,<sup>1</sup> Richard G. Bower,<sup>2</sup> Michelle Furlong,<sup>2</sup> Matthieu Schaller,<sup>2</sup> Tom Theuns,<sup>2,3</sup> Claudio Dalla Vecchia,<sup>4,5</sup> Carlos S. Frenk,<sup>2</sup> I. G. McCarthy,<sup>6</sup> John C. Helly,<sup>2</sup> Adrian Jenkins,<sup>2</sup> Y. M. Rosas-Guevara,<sup>2</sup> Simon D. M. White,<sup>7</sup> Maarten Baes,<sup>8</sup> C. M. Booth,<sup>1,9</sup> Peter Camps,<sup>8</sup> Julio F. Navarro,<sup>10</sup> Yan Qu,<sup>2</sup> Alireza Rahmati,<sup>7</sup> Till Sawala,<sup>2</sup> Peter A. Thomas,<sup>11</sup> James Trayford<sup>2</sup>

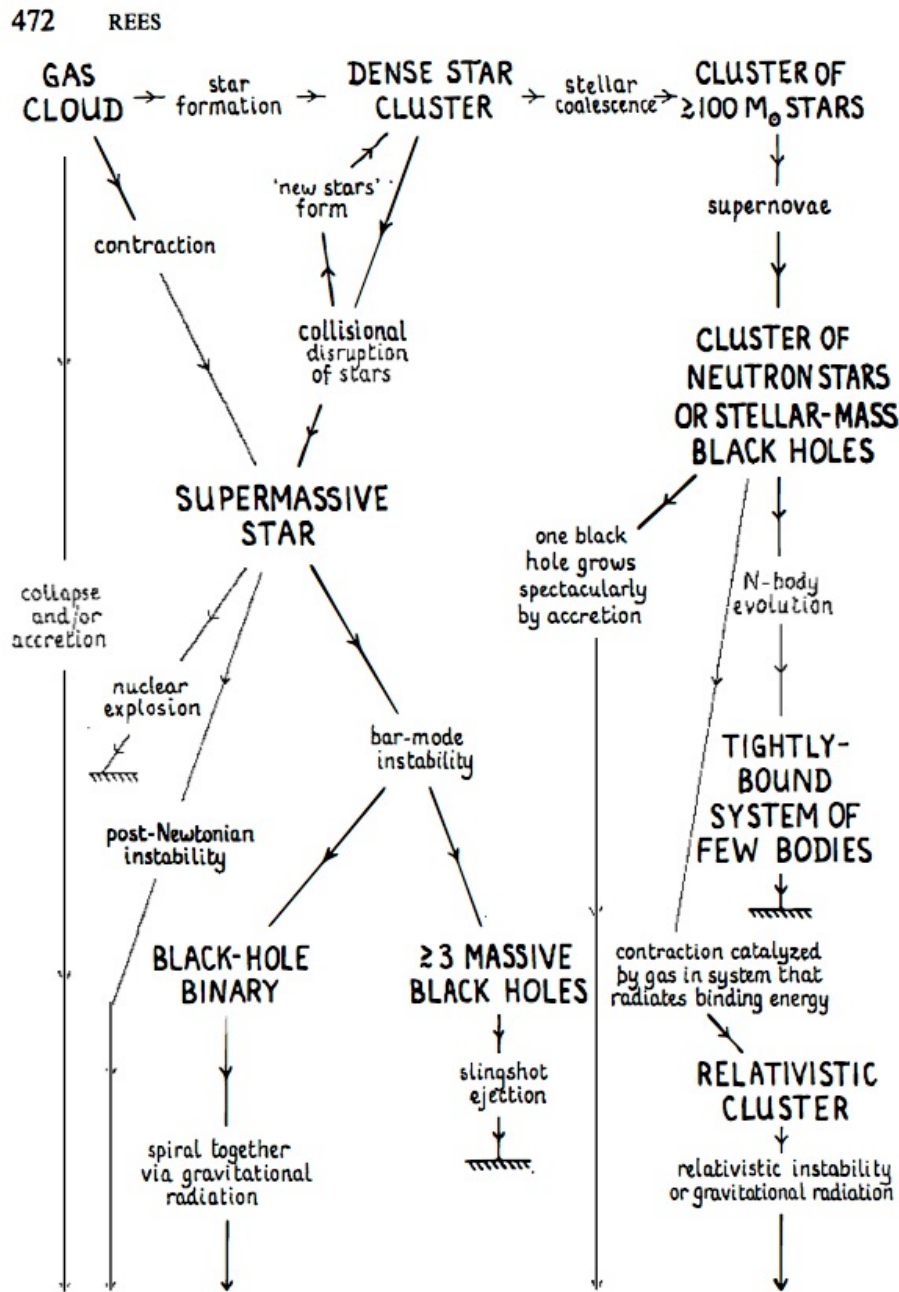
## The MassiveBlack-II Simulation: The Evolution of Halos and Galaxies to $z \sim 0$

Nishikanta Khandai<sup>1</sup>, Tiziana Di Matteo<sup>2</sup>, Rupert Croft<sup>2</sup>, Stephen Wilkins<sup>3</sup>, Yu Feng<sup>2</sup>, Evan Tucker<sup>2</sup>, Colin DeGraf<sup>4</sup>, Mao-Sheng Liu<sup>2</sup>

# Black hole seeding

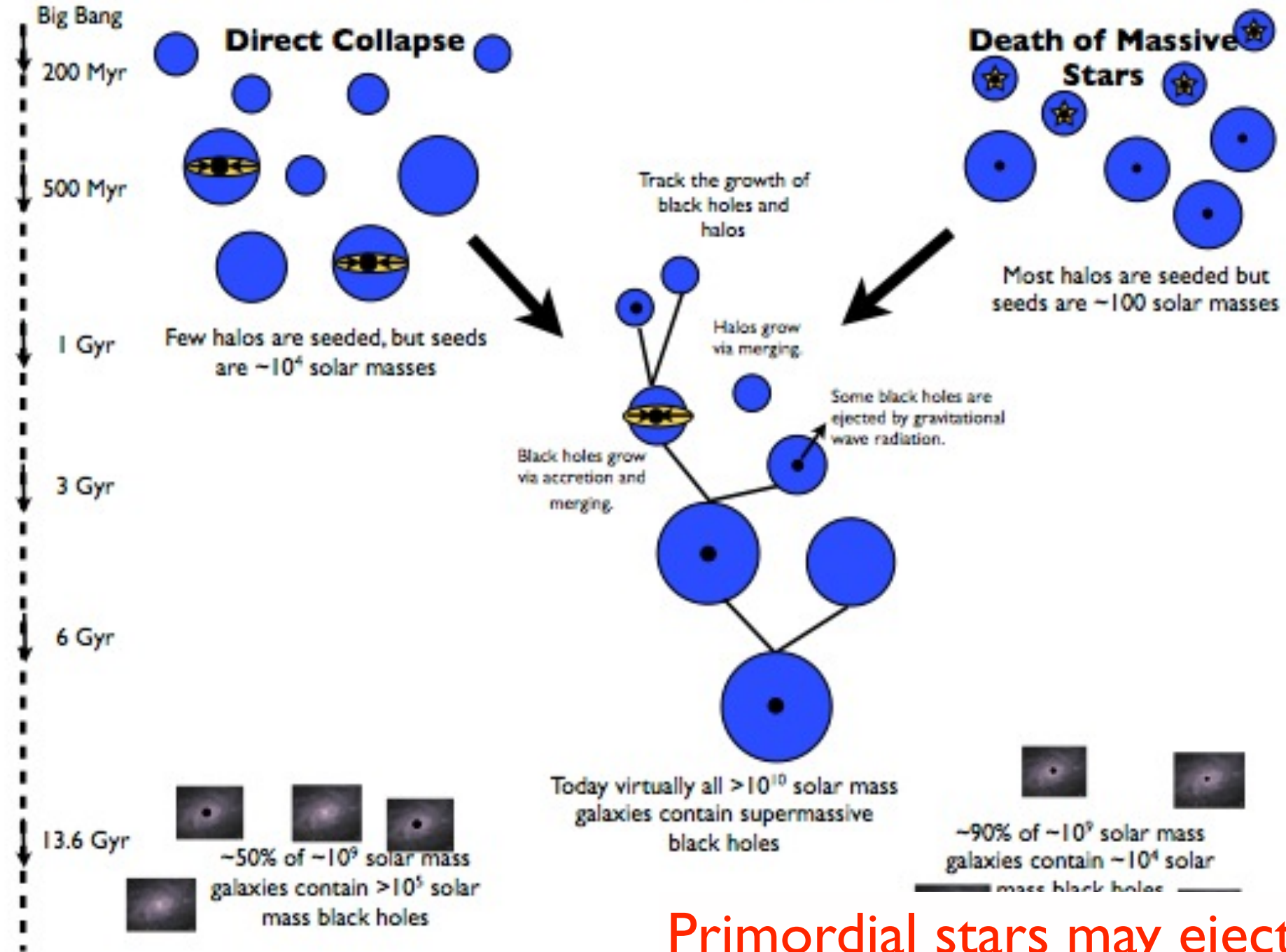


**ULAS J1120** ukirt/eso  
 $M_{\text{BH}} = 10^9 M_{\text{sun}}$   
 $z=7, t=1 \text{ Gyr}$   
 Mortlock+11



## massive black hole

Figure 1 Schematic diagram [reproduced from Rees (106)] showing possible routes for runaway evolution in active galactic nuclei.

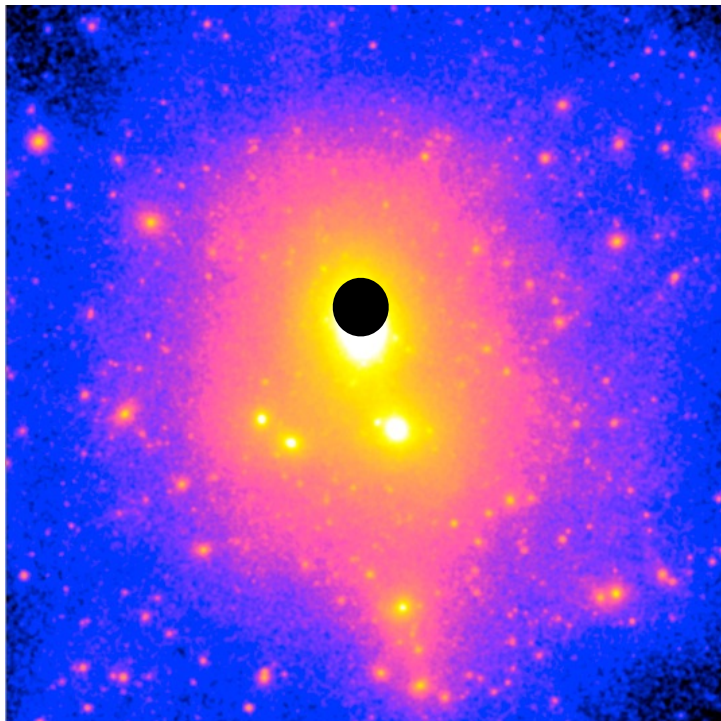


Why does collapsing gas not simply make stars?

Primordial stars may eject all gas out of mini-halo .. and can't grow

# Black hole seeding

Simulation	FoF Mass $10^{10} h^{-1} M_{\odot}$	Gas mass $10^6 h^{-1} M_{\odot}$	BHS seed mass $10^5 h^{-1} M_{\odot}$
Eagle	1	1.2	1
Illustris	5	1.2	1
Massive Black	5	2.2	5



- BH probably only can start accreting when in dark matter halo of a galaxy, i.e. with virial temperature  $> 10^4 \text{K}$  - not so bad?
- BH seed mass comparable to or less than particle mass!  
Hence need **subgrid BH** mass
- no dynamical friction: put BH at centre by hand

# Black hole accretion

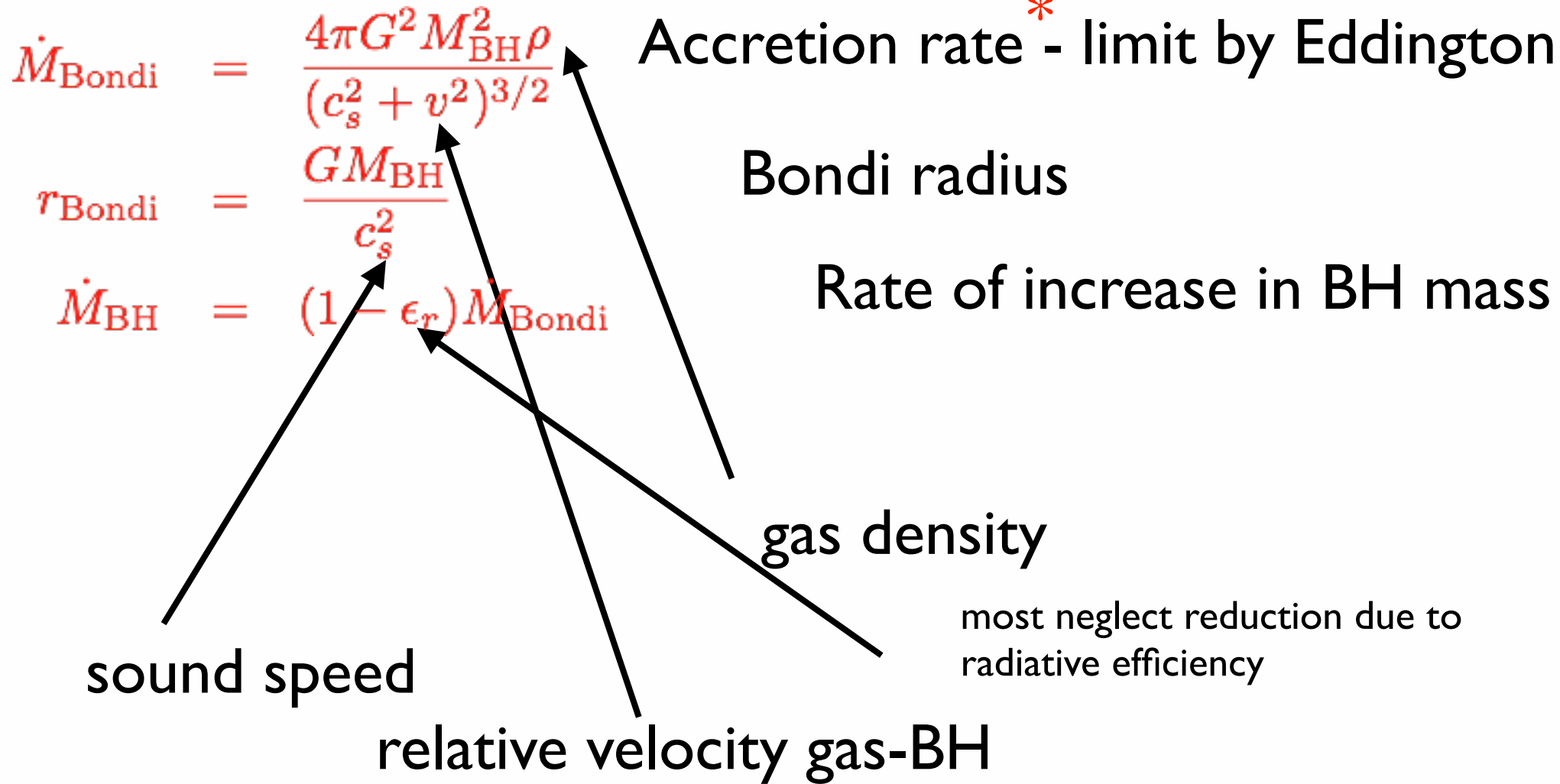
$$\dot{M}_{\text{Bondi}} = \frac{4\pi G^2 M_{\text{BH}}^2 \rho}{(c_s^2 + v^2)^{3/2}}$$

$$r_{\text{Bondi}} = \frac{GM_{\text{BH}}}{c_s^2}$$

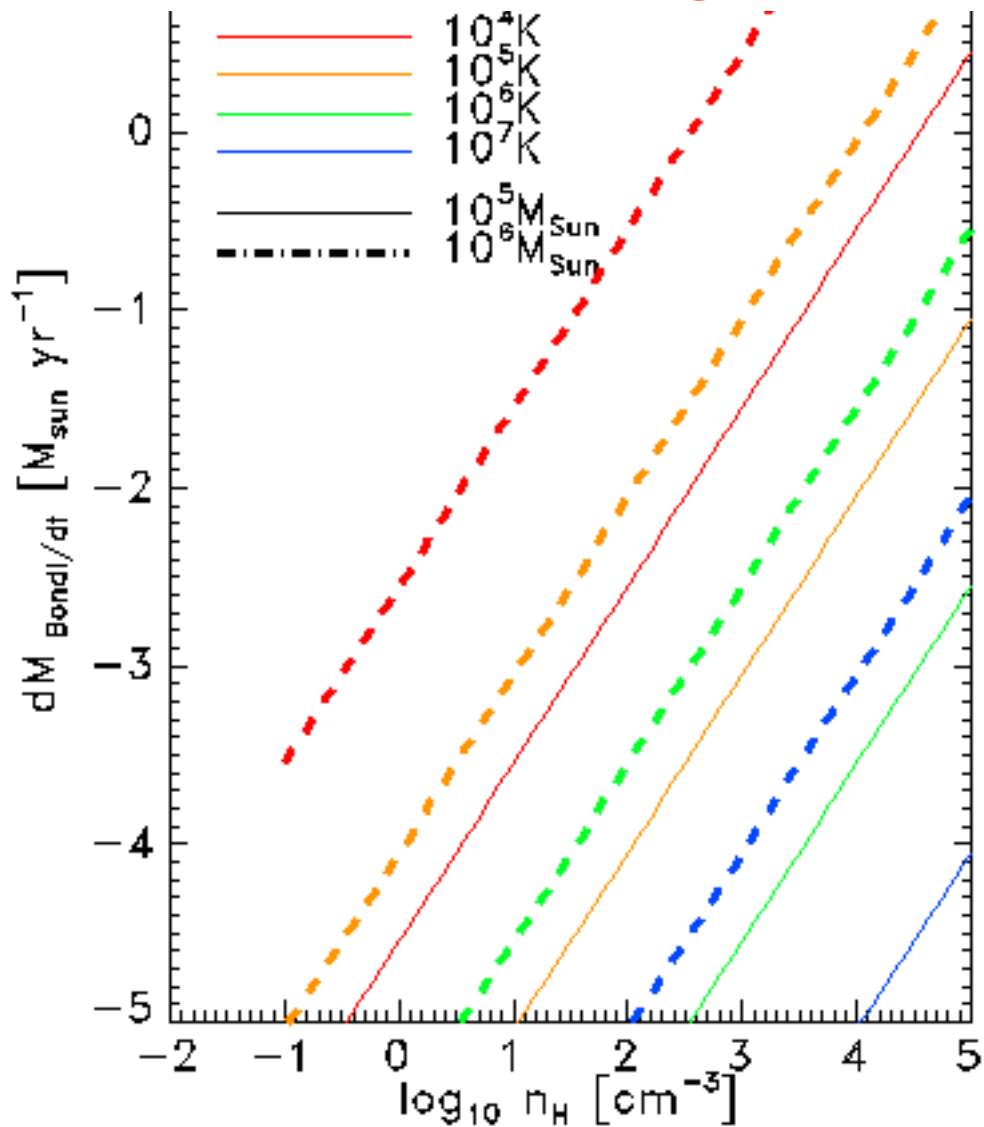
$$\dot{M}_{\text{BH}} = (1 - \epsilon_r) \dot{M}_{\text{Bondi}}$$

\*

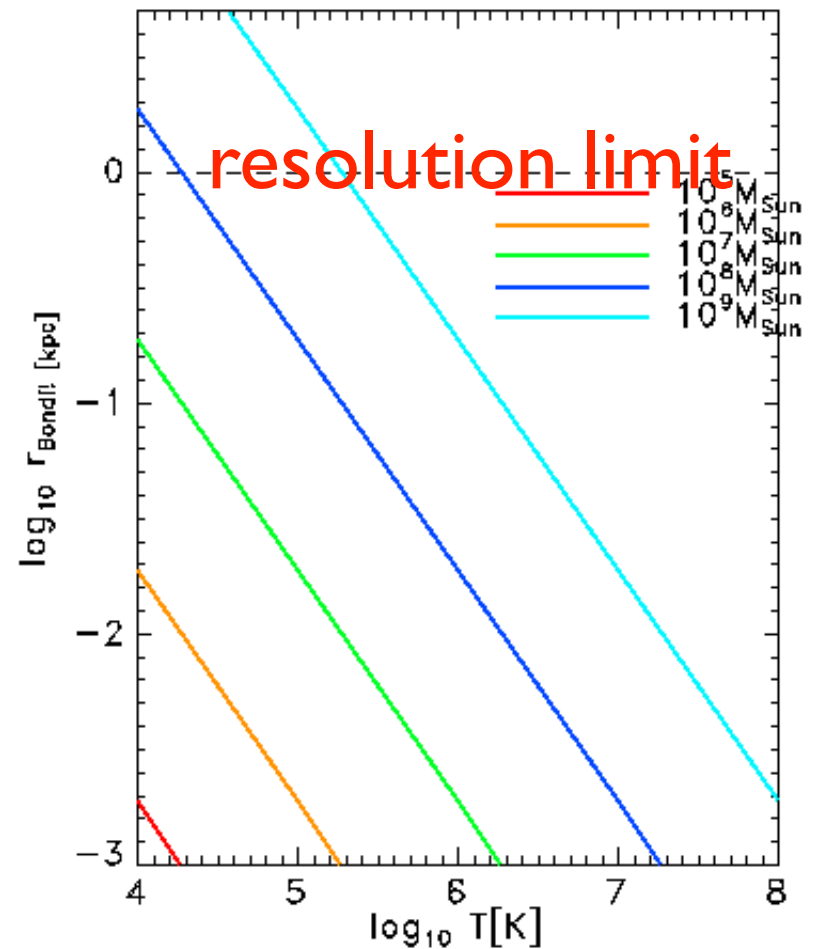
# Black hole accretion



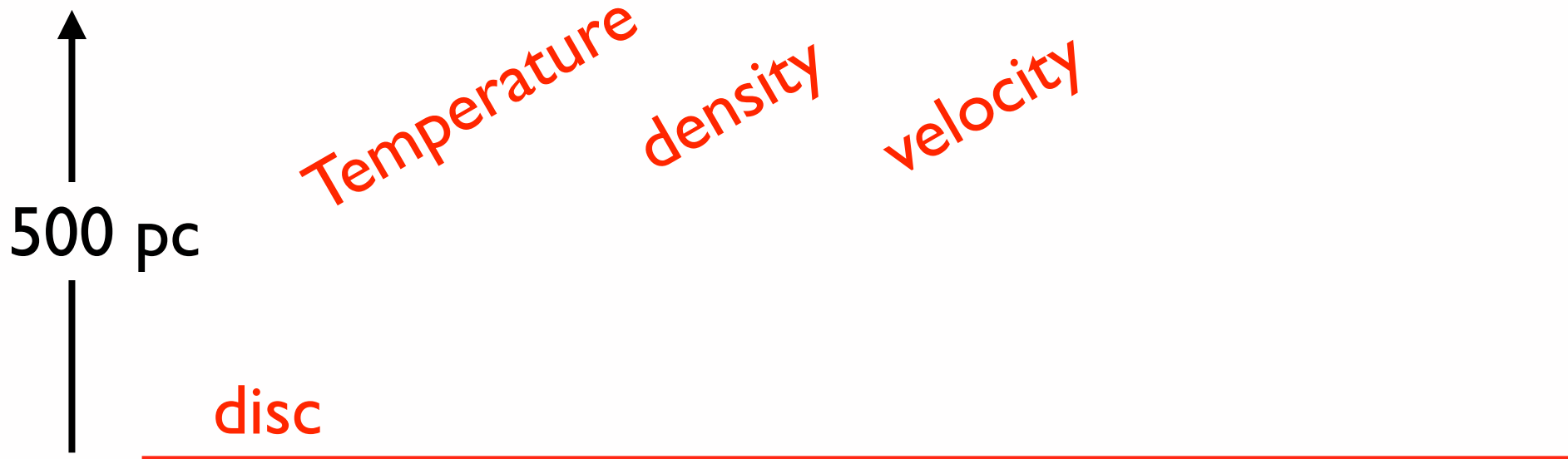
# Accretion rate [ $\log M_{\text{sun}}/\text{yr}$ ]



# Bondi radius [ $\log \text{kpc}$ ]

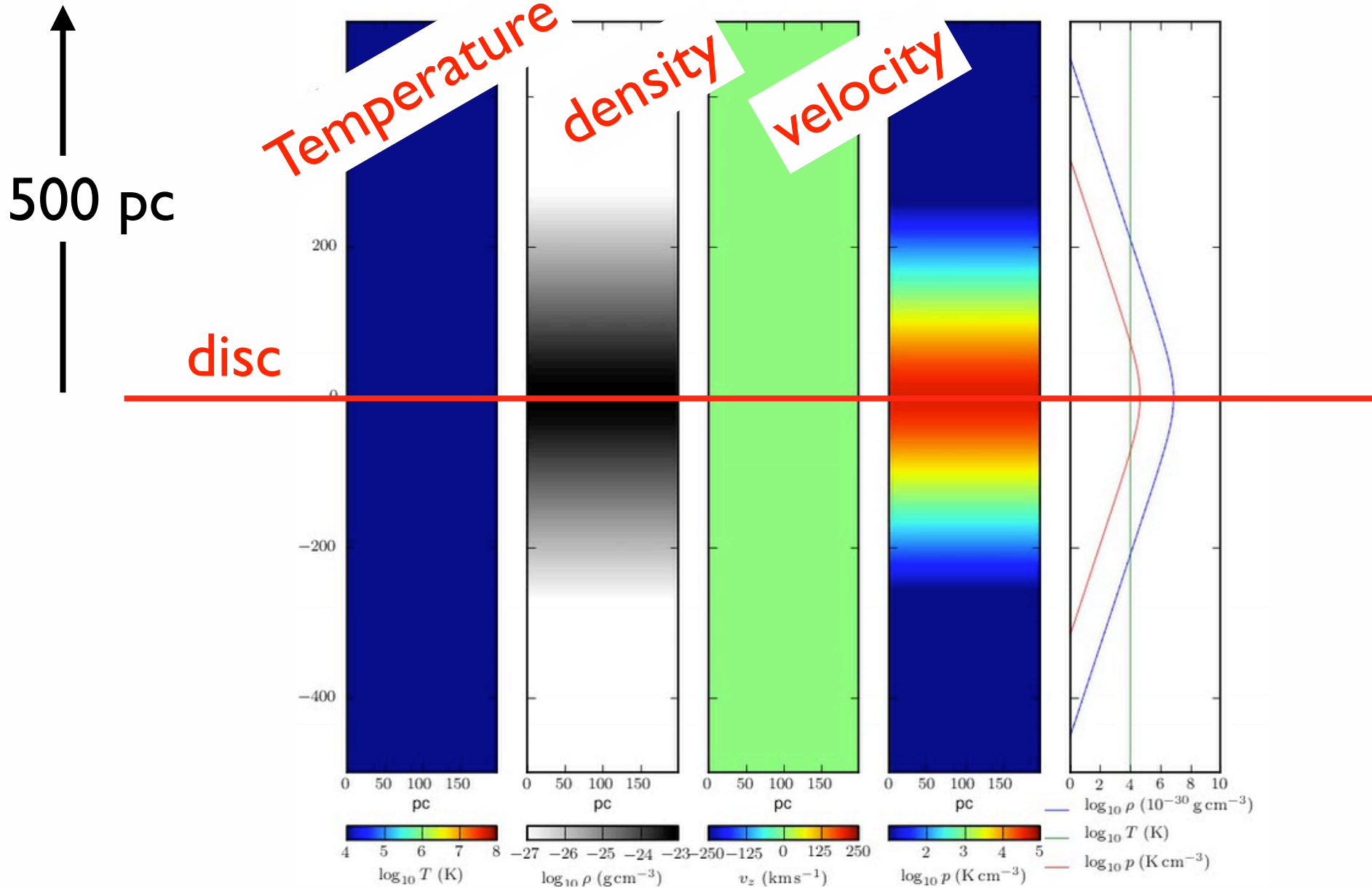


# The ISM stirred by super novae

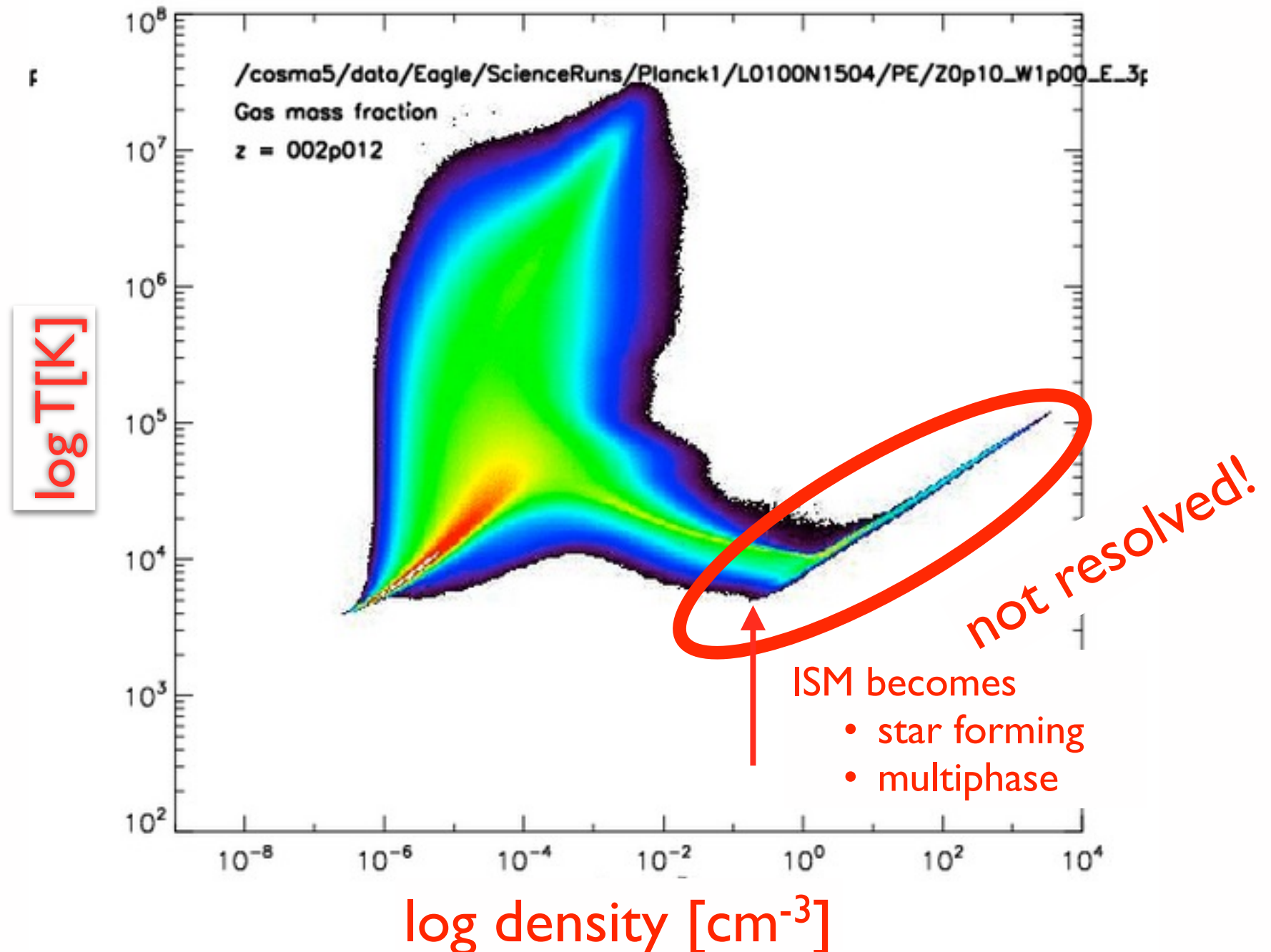


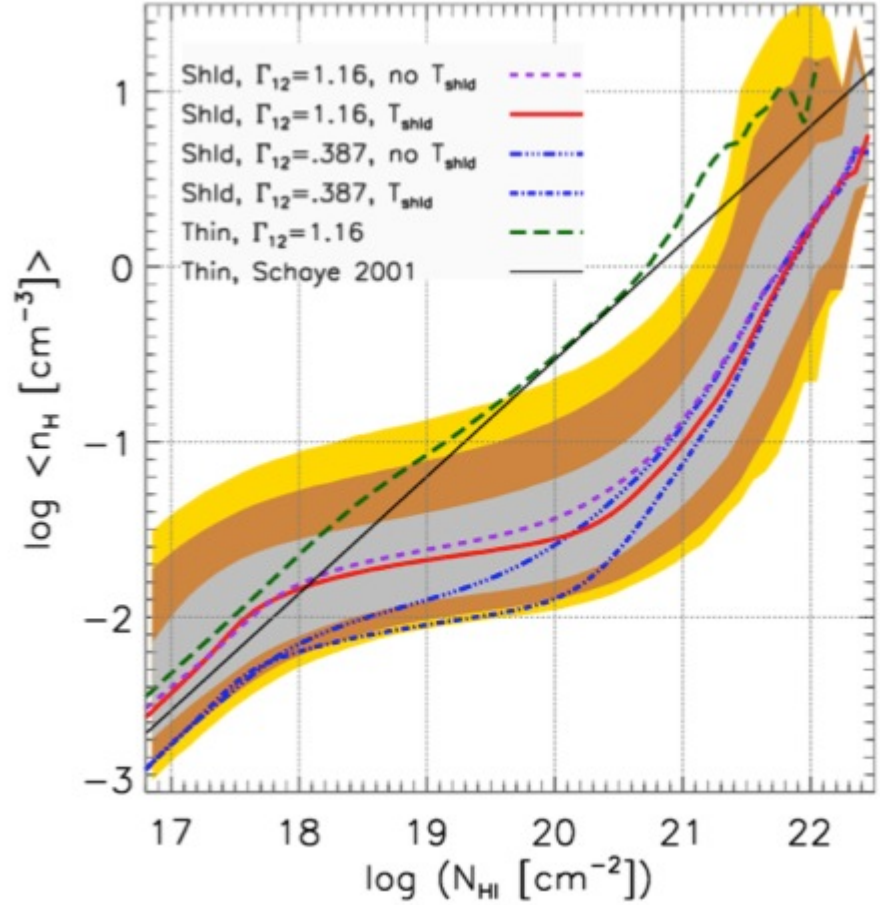
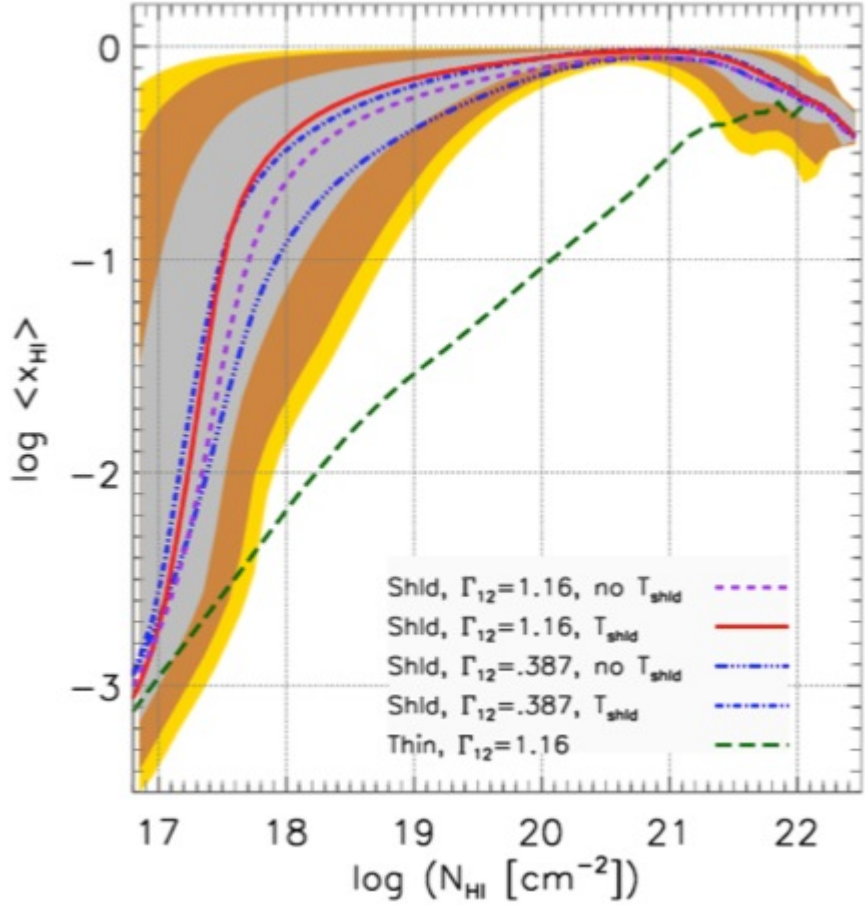


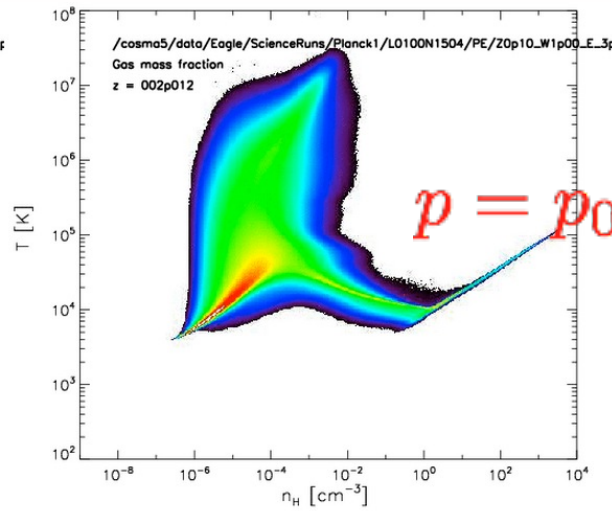
# The ISM stirred by super novae



# Temperature-density relation in cosmological volume







$$p = p_0 \left( \frac{\rho}{\rho_0} \right)^\gamma$$

$$\lambda_{\text{Jeans}} \propto \left( \frac{c_s^2}{\rho} \right)^{1/2} \propto \rho^{\frac{(\gamma-2)}{2}} \propto \rho^{-1/3} \quad \text{for } \gamma = 4/3$$

$$\text{spatial resolution} \propto \rho^{-1/3}$$

$$\dot{M}_{\text{Bondi}} \propto \rho^{1/2}$$

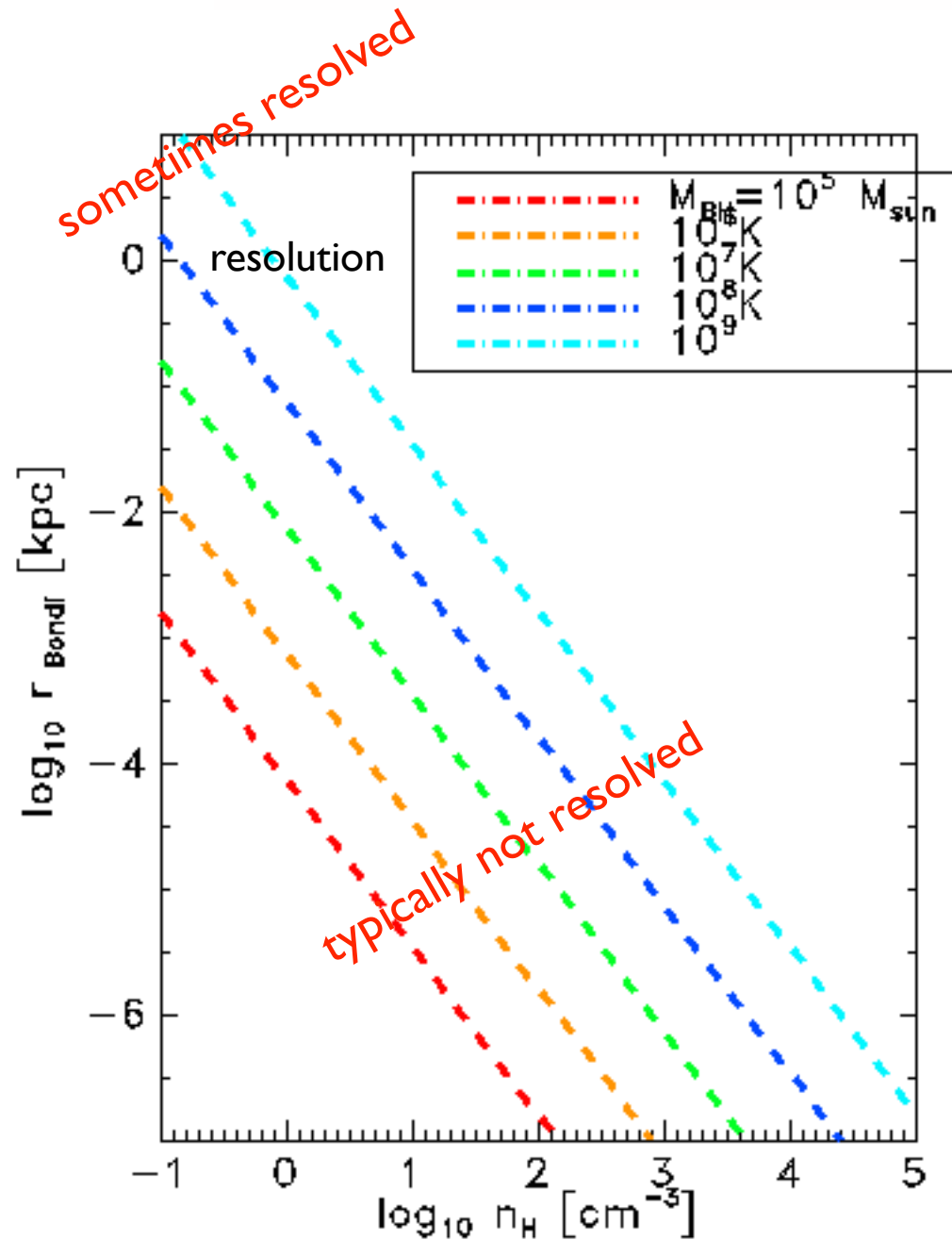
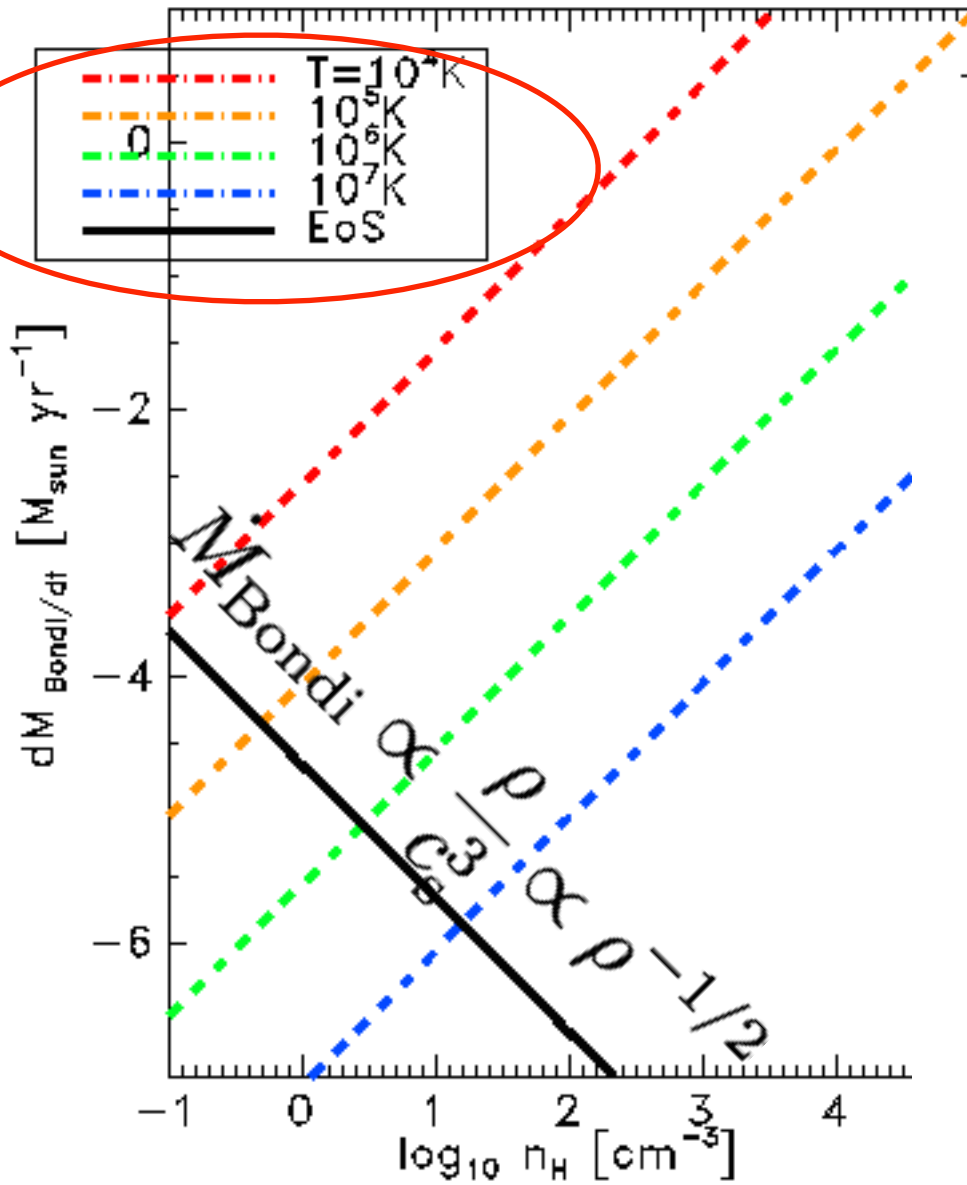
$$r_{\text{Bondi}} \propto \rho^{-1/3} \propto \text{spatial resolution}$$

If you “resolve” the Jeans mass, you can “resolve” accretion

Booth & Schaye 09

when not, scale accretion rate to account for insufficient resolution

# Accretion rate on the EoS



## accretion rate implemented using a stochastic approach (subgrid mass versus particle mass):

- subgrid mass increases given calculated accretion rate
- particle masses follows subgrid mass by swallowing particles stochastically

# accretion rate implemented using a stochastic approach (subgrid mass versus particle mass):

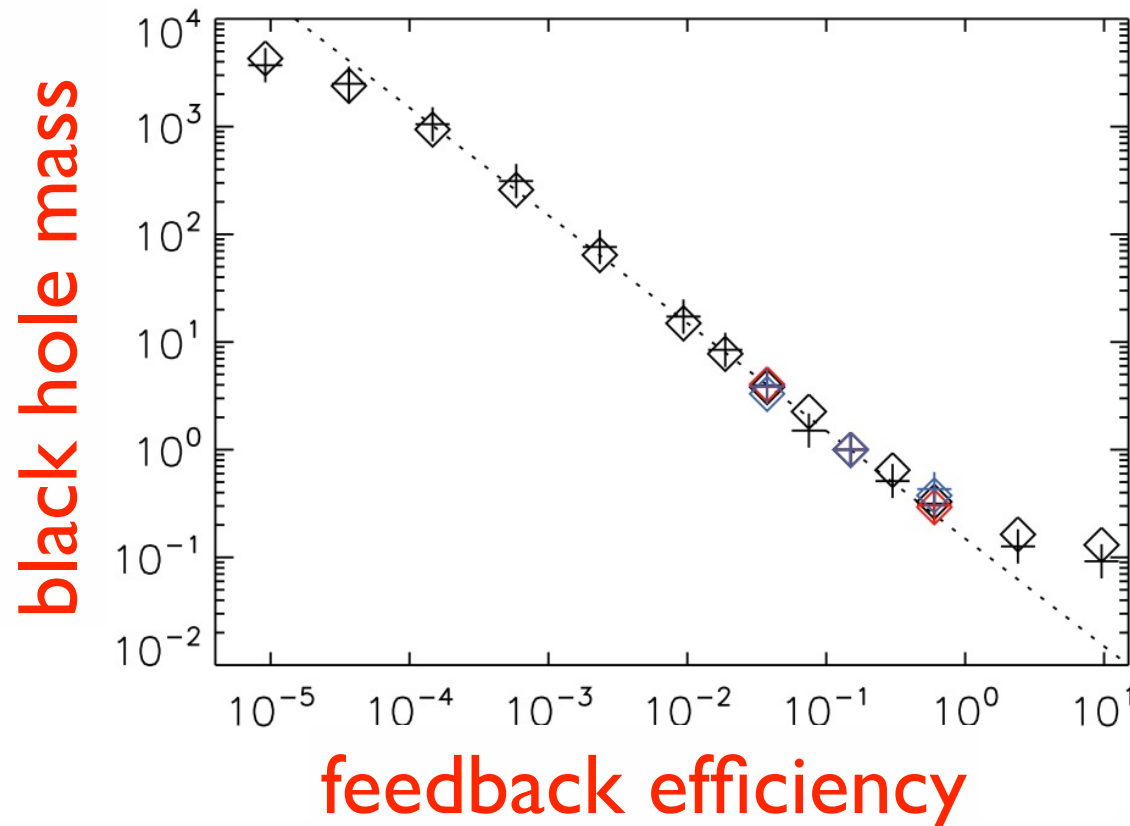
- subgrid mass increases given calculated accretion rate
- particle masses follows subgrid mass by swallowing particles stochastically

- Bondi radius, and hence Bondi accretion rate typically not resolved
  - subgrid model?
- Effect of angular momentum (Richard Bower's talk)

The impact of angular momentum on black hole accretion rates in simulations of galaxy formation

Y. M. Rosas-Guevara <sup>1</sup>\*, R. G. Bower <sup>1</sup> †, J. Schaye <sup>2</sup>, M. Furlong <sup>1</sup>, C. S. Frenk <sup>1</sup>, C. M. Booth <sup>3</sup>, R. Crain <sup>2</sup>, C. Dalla Vecchia <sup>4</sup>, M. Schaller <sup>1</sup>, T. Theuns <sup>1,5</sup>.

however: rate of increase of BH is mostly set by feedback efficiency, rather than accretion rate  
*once it is self-regulating*





# Black hole feedback

$$\dot{E} = \epsilon_f \epsilon_r \dot{M}_{\text{acr}} c^2$$



couples to ISM

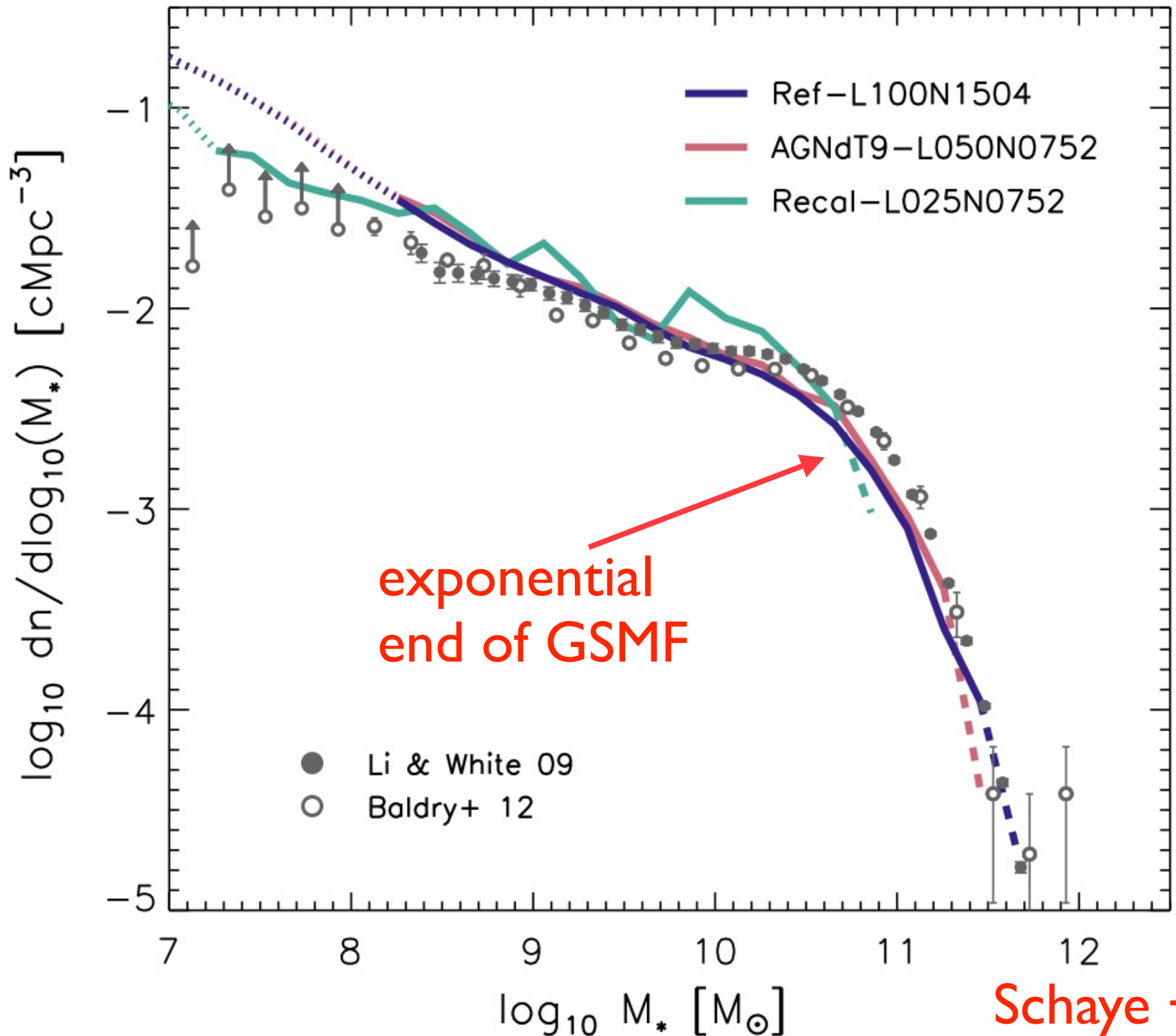
- if BH self regulates, injects an amount of energy that balances accretion rate *onto halo*
- parameter  $\epsilon_f$  determines black hole mass - but not their feedback suppression
  - black hole masses cannot be predicted: calibrate  $\epsilon_f$

crucial aspect: how to transfer  $\dot{E}$  to gas?

Eagle: heat gas to fixed temperature,  $T = 10^{7.5}\text{K}$ , probabilistically

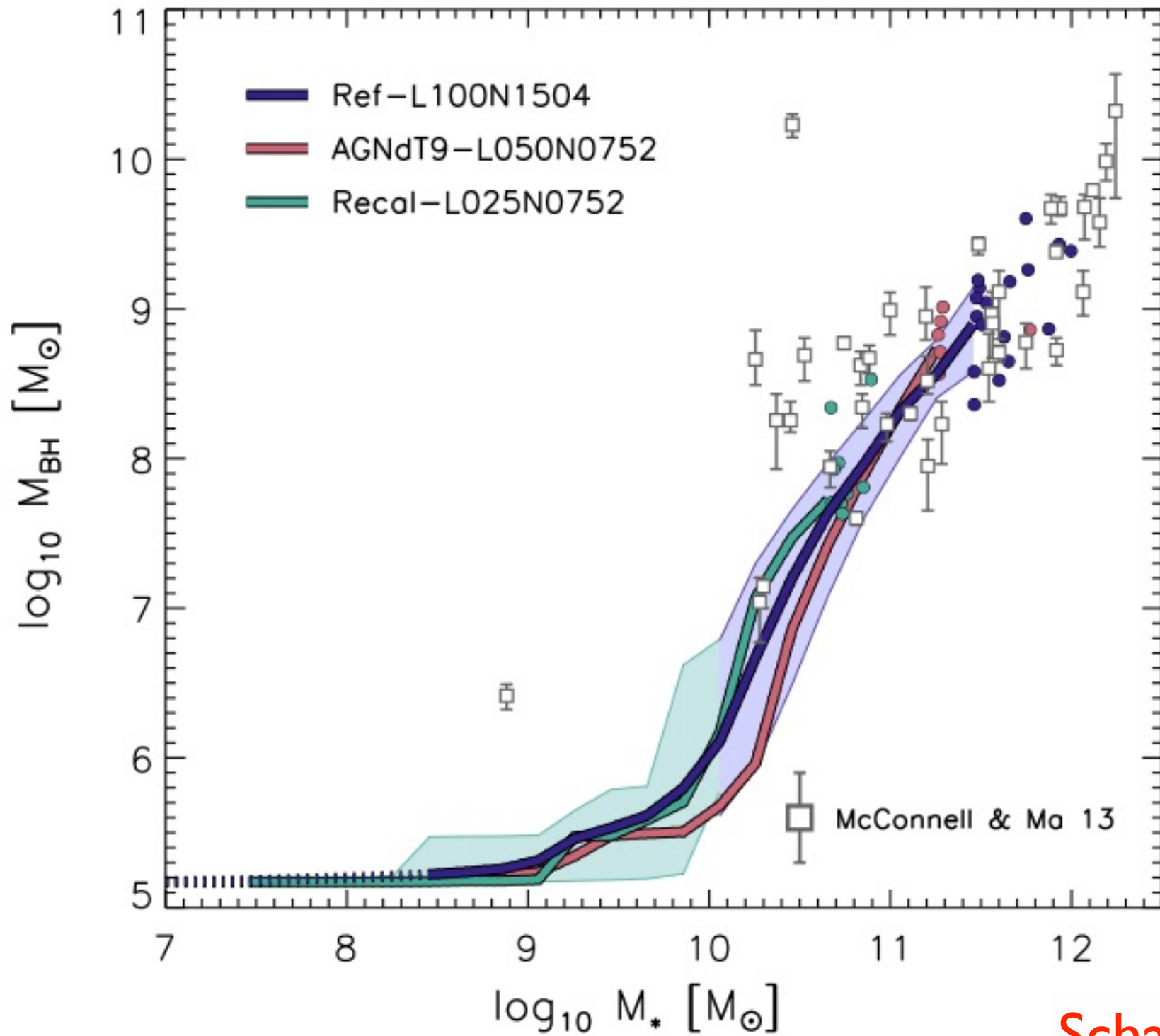
$$\text{probability} = \frac{\int_{t_1}^{t_2} \dot{E} dt}{(k_B T / m_h) M_{\text{SPH}}}$$

- gas always heats to high temperature: minimise radiative losses
- use reservoir to store energy if not used
- introduces stochasticity
  - works well
  - massive clusters: need higher heating temperature



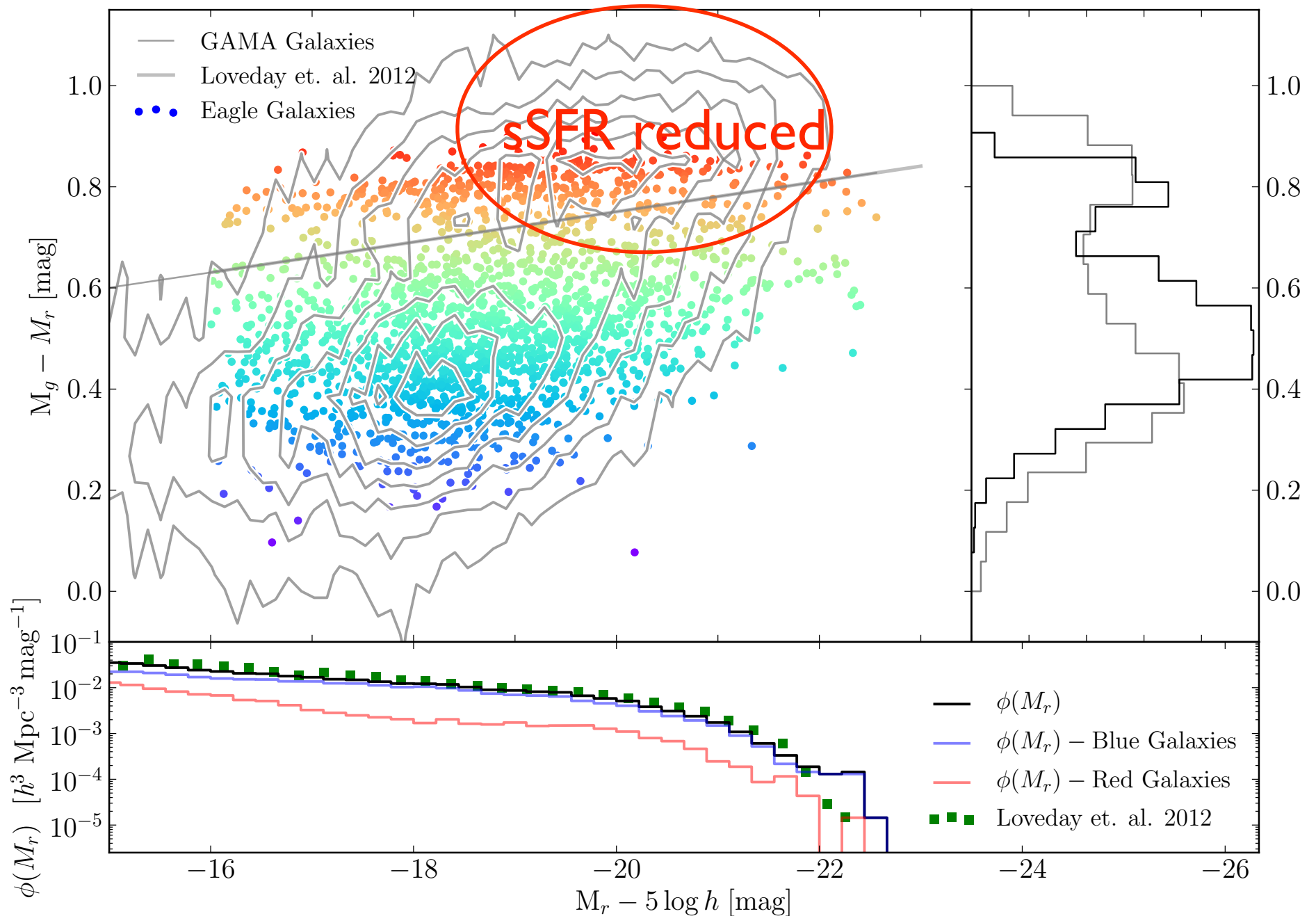
Schaye + 14



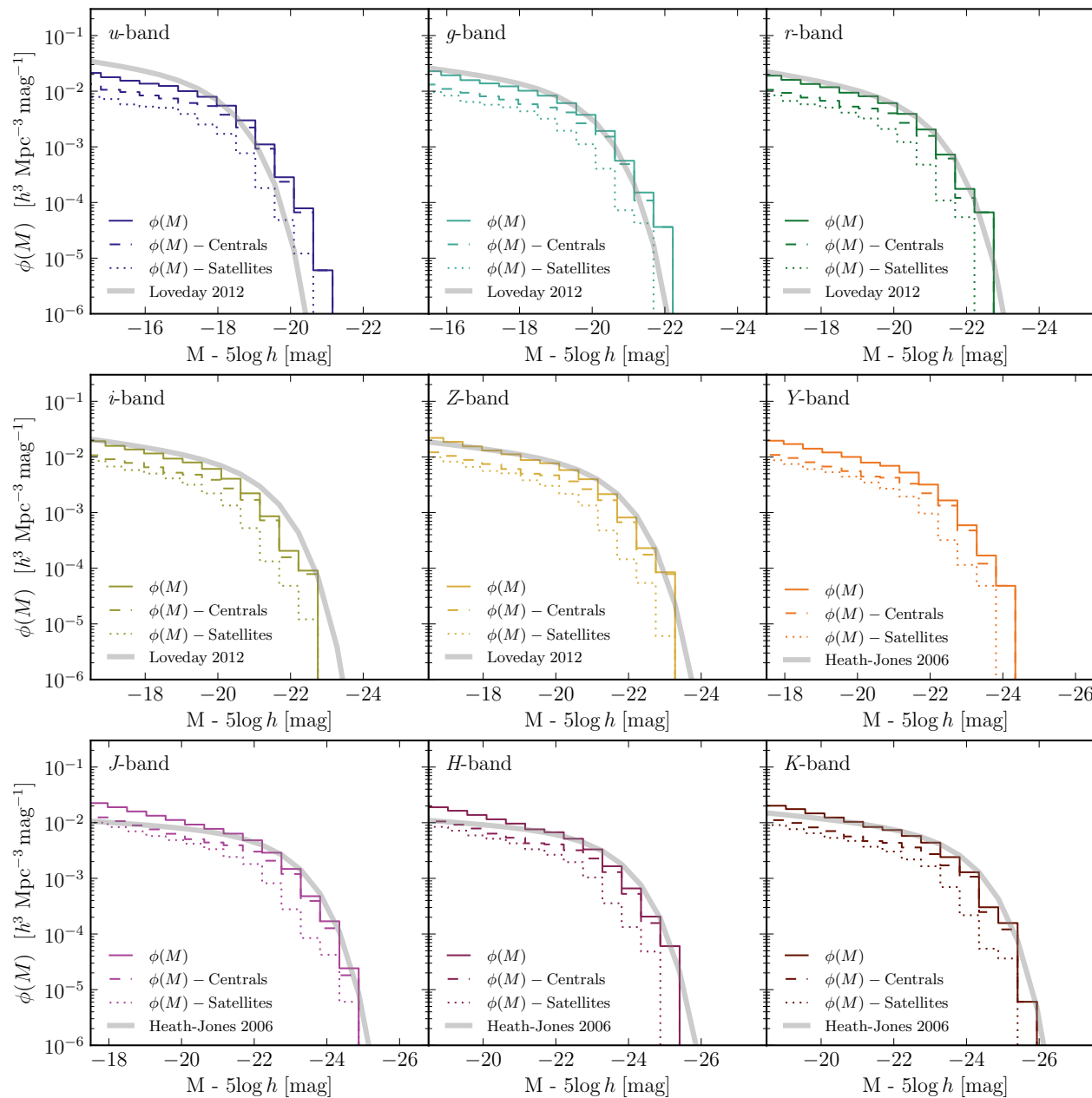


Schaye + 14

# z=0 colour-magnitude diagram vs GAMA



# z=0 luminosity function

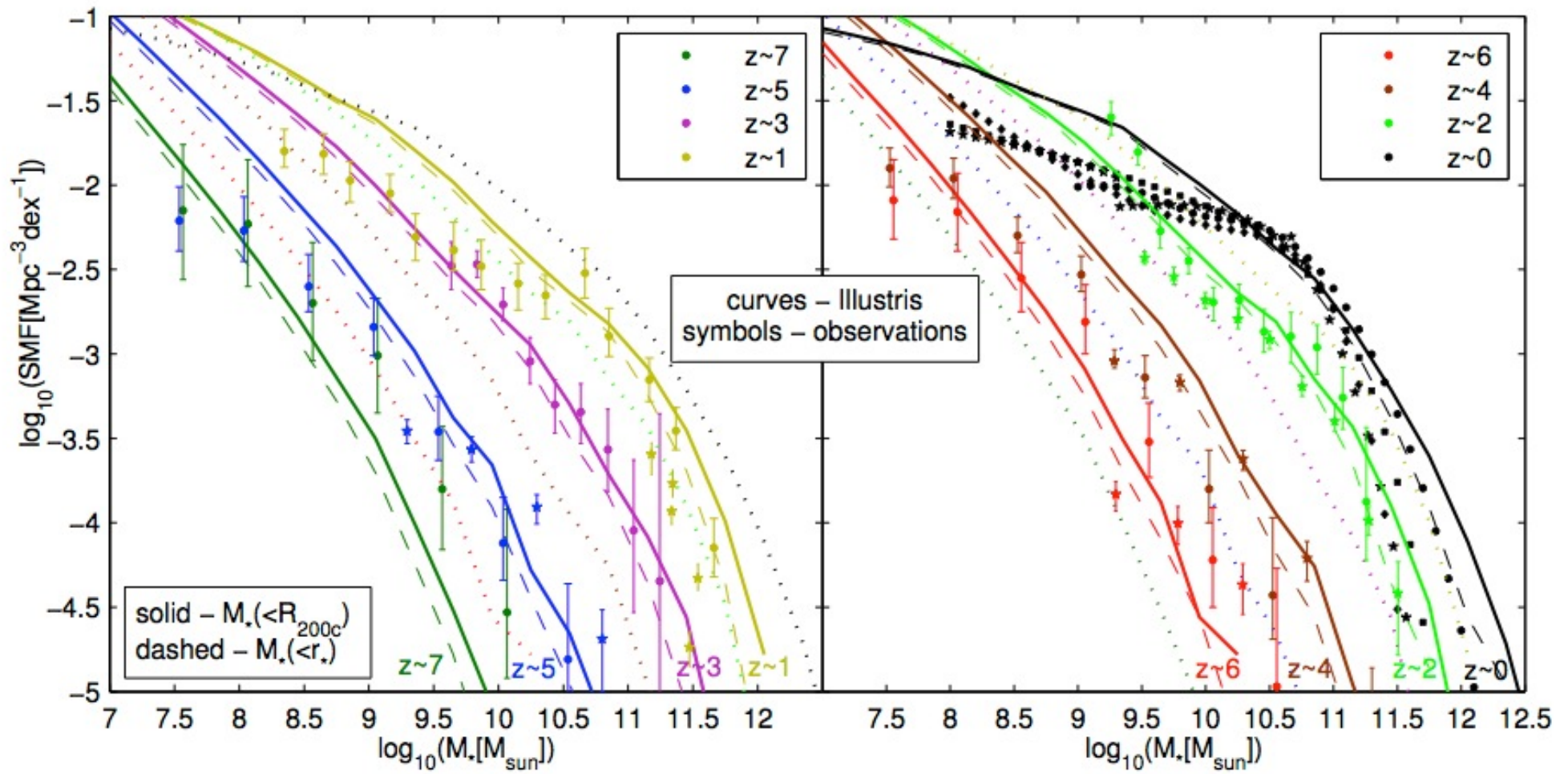


# Illustris: (Springel+05, ++)

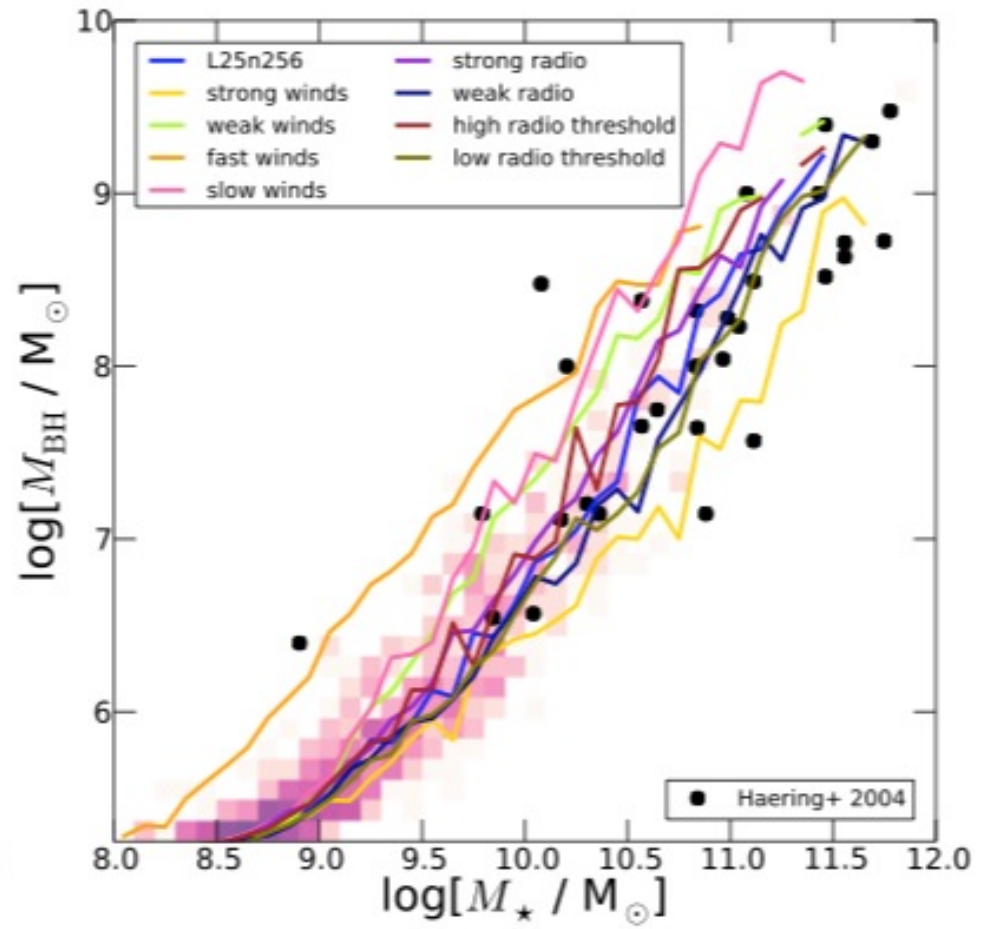
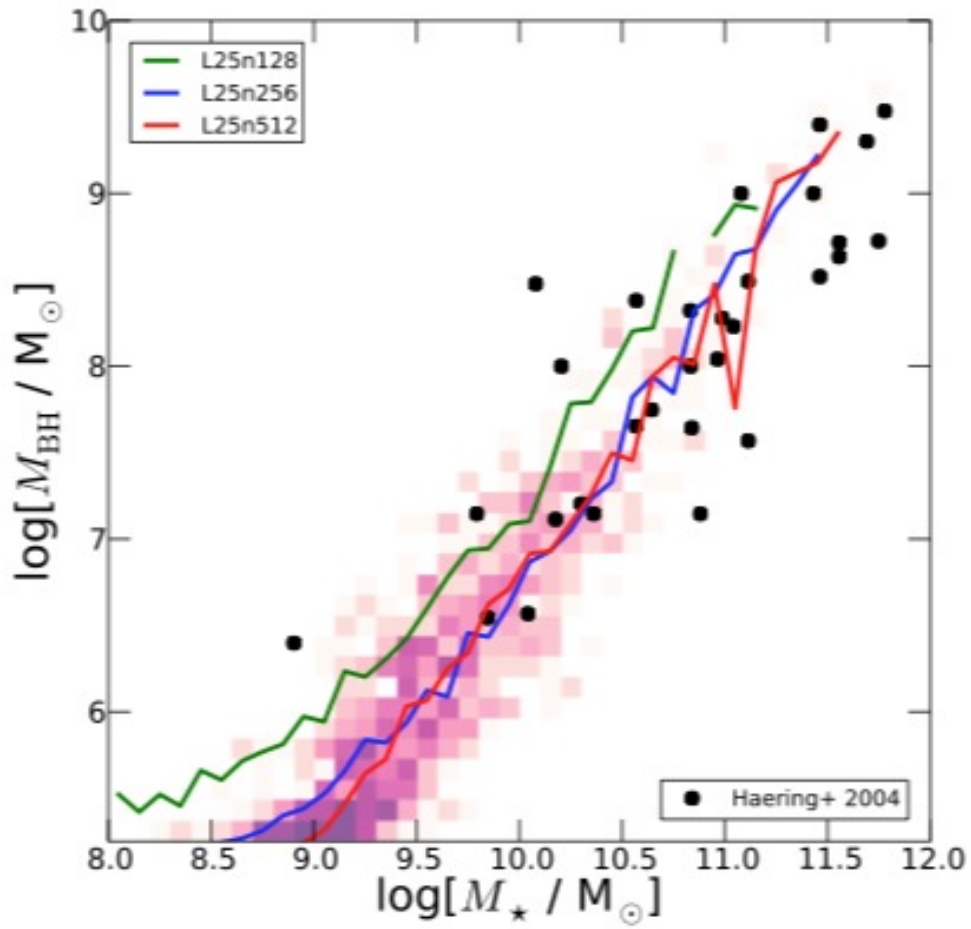
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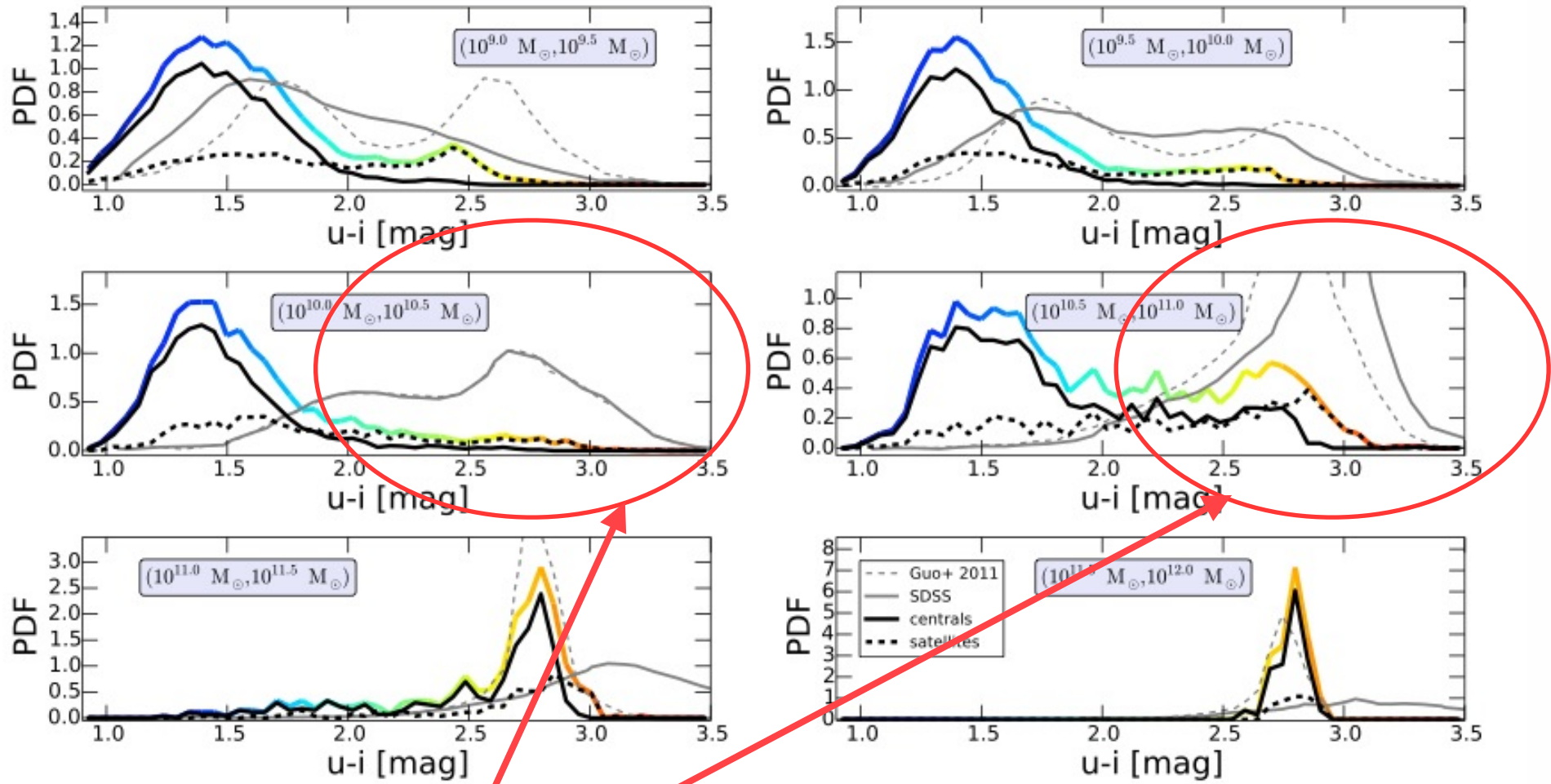
- QSO mode at high accretion rate
  - heats surrounding gas
- Radio mode at low accretion rate
  - inflate bubbles thermally
    - parameters: radius, energy, trigger, location
- Radiative feedback
  - active BH ionizes gas, suppressing cooling
    - requires non-equilibrium calculations







# colour cuts



too little quenching?

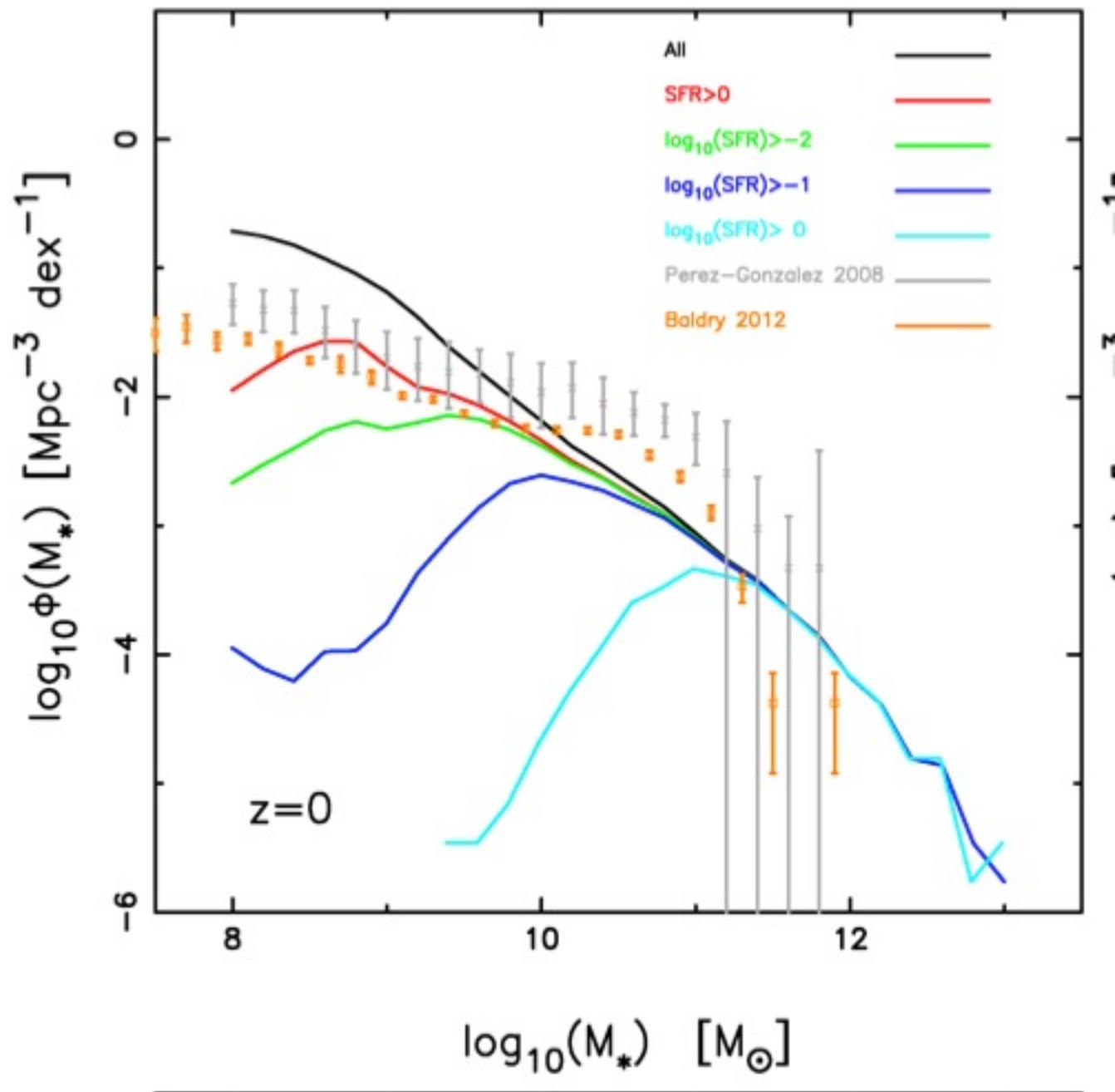
Vogelsberger + 14

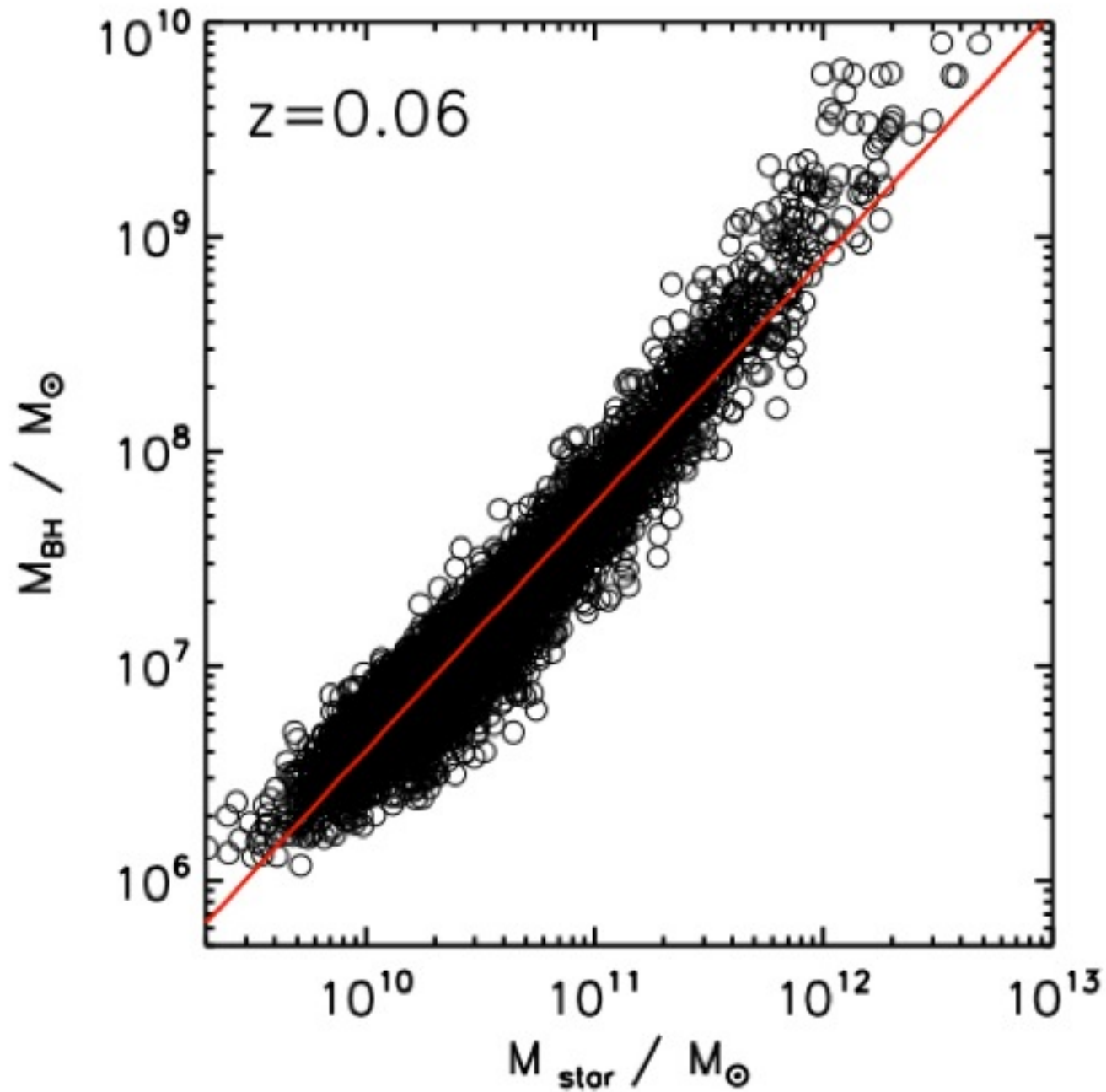
# Massive Black:

**The MassiveBlack-II Simulation: The Evolution of Halos and Galaxies to  $z \sim 0$**

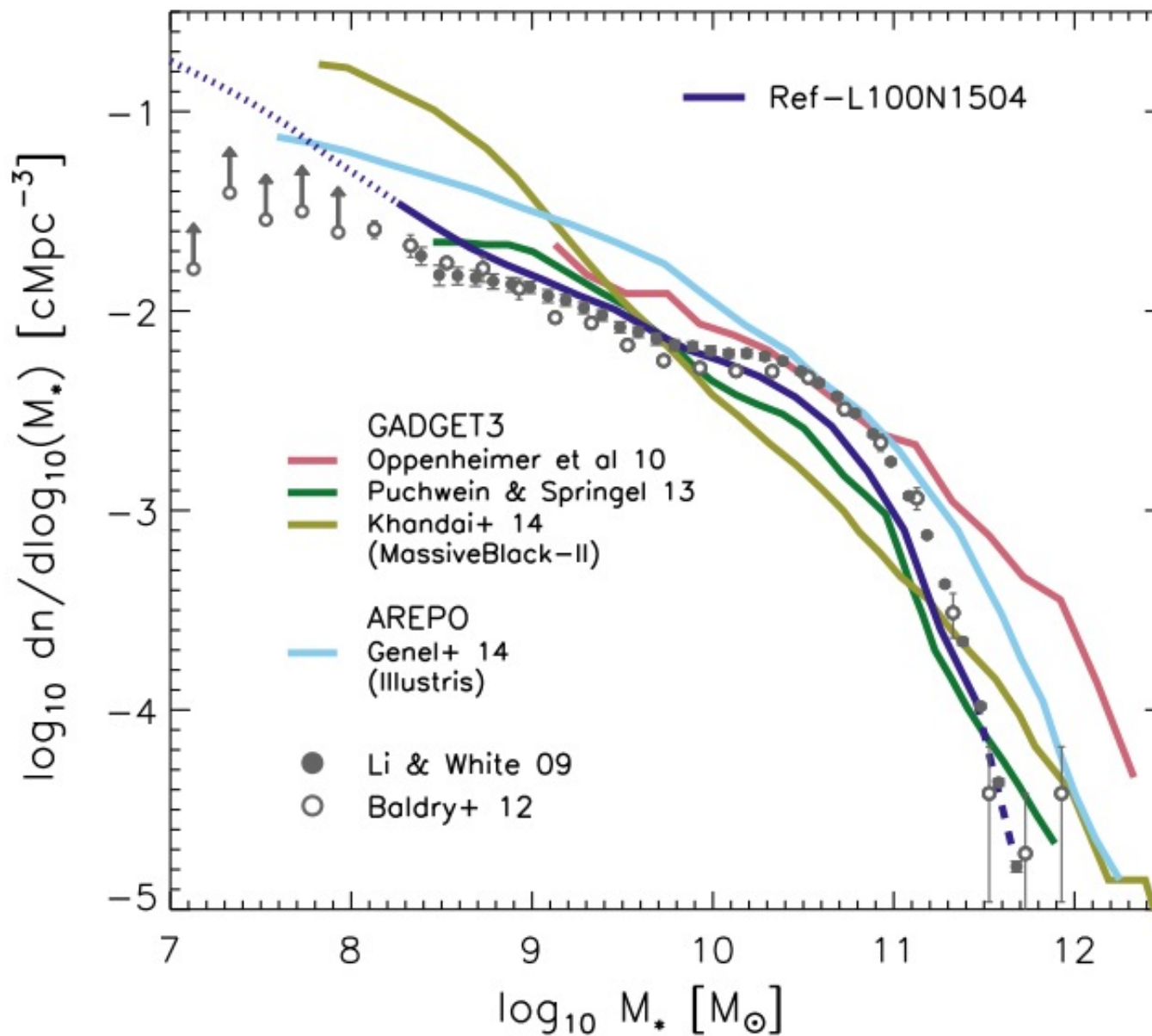
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- QSO mode at high accretion rate
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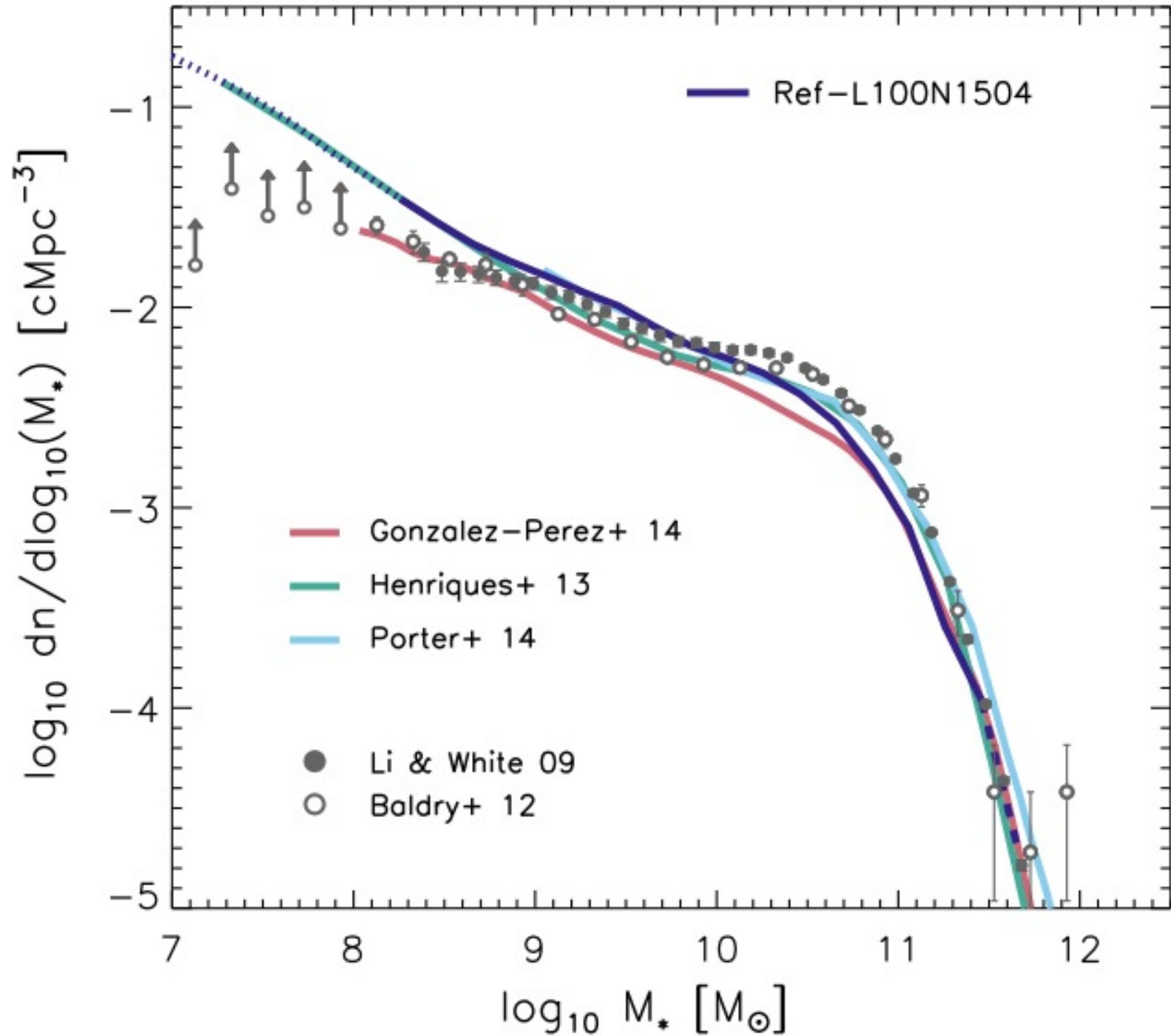




# Comparison: hydro simulations



# Comparison: Eagle vs semi-analytics



## Menu:

- Need for AGN in cosmological simulations
  - (in addition to black holes existing!)
- Implementation: Physics versus subgrid physics
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- What can we learn from such simulations?



(Eagle centric view of)

What we can learn from such simulations.

- SN feedback efficiency sets stellar mass at low mass
  - galaxy stellar masses cannot be predicted
- AGN feedback efficiency sets accretion rate
  - BH masses cannot be predicted

... when self-regulating

- not true for stellar mass at high  $z$
  - not true for BH at low BH mass
- No need for selecting 2 feedback “modes” by hand

# What we can learn from such simulations.

- It was not obvious that a relatively simple subgrid model would work
- No obvious inconsistencies with data so far
  - mass-metallicity relations most discrepant
- Use simulations to investigate evolution
  - mergers vs in-situ SF, interaction IGM-galaxies, interaction AGN-SF
- Experiments: variation of parameters, degeneracies
  - good agreement suggest model reasonably realistic
- Use simulations to check for (self)-consistency of data

# An overview of AGN implementations in cosmological simulations

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