

Cosmological Simulations with 2-component CDM

M.V. Medvedev

Ripples in the Cosmos, Durham University, UK 22/7/13

Dark Matter

m

T

σ

flavor

Flavor

$$i\hbar \partial_t \Psi = (H+V)\Psi$$

propagation

interaction

- Flavor is a quantum number relevant for particle interactions
- Mass is a property which determines particle propagation

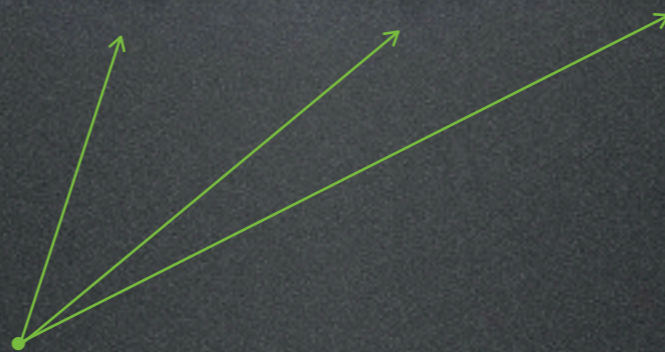
Superposition

Any wave function satisfying the Schrödinger equation

$$i\hbar \partial_t \Psi = (H+V)\Psi$$


can be written as a superposition of a full set of basis functions

$$\Psi = c_1\psi_1 + c_2\psi_2 + c_3\psi_3 + \dots$$

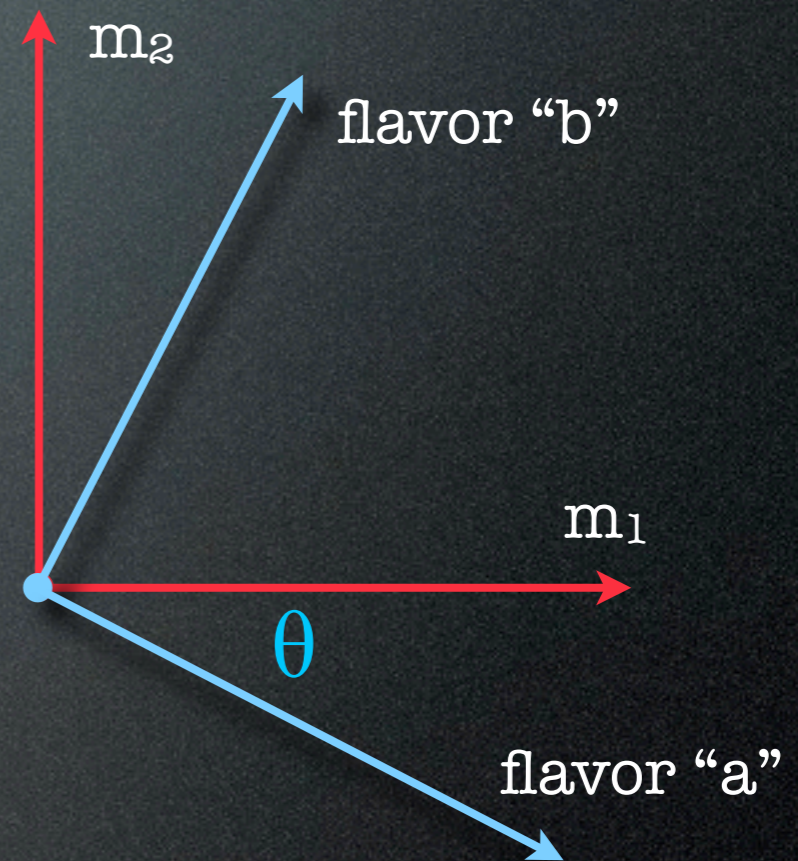


Basis; for example,
eigenfunctions of a
Hamiltonian

Flavor mixing

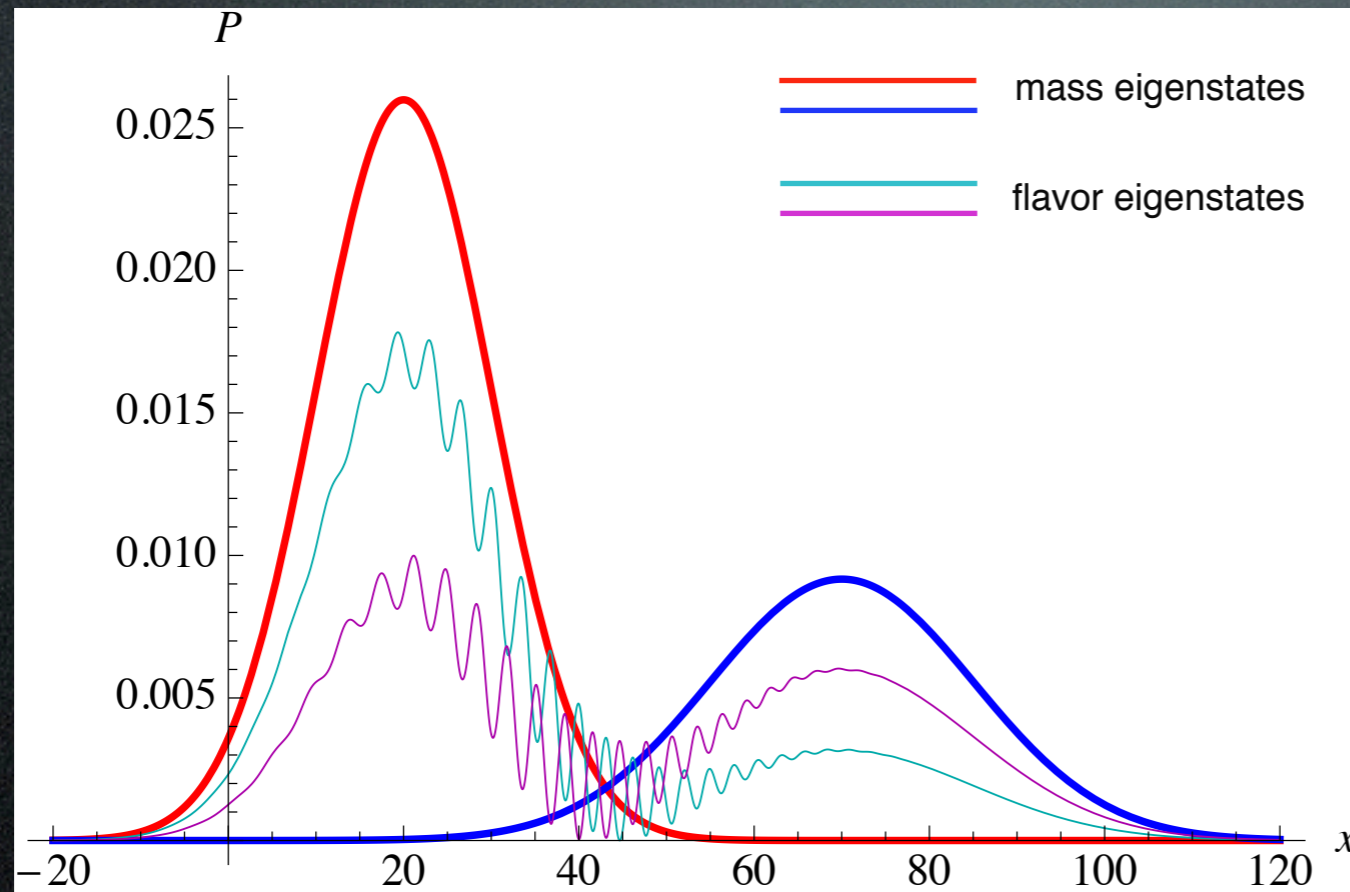
$$\Psi_a = \cos \theta \psi_1 - \sin \theta \psi_2$$


flavor "a" m_1 m_2



Interactions do not care about propagation (mass) eigenstates;
Propagation does not care about interaction (flavor) eigenstates.

2-component particle



$$\begin{pmatrix} |\text{flavor}_1\rangle \\ |\text{flavor}_2\rangle \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} |\text{mass}_{\text{heavy}}\rangle \\ |\text{mass}_{\text{light}}\rangle \end{pmatrix}$$

Illustrative model

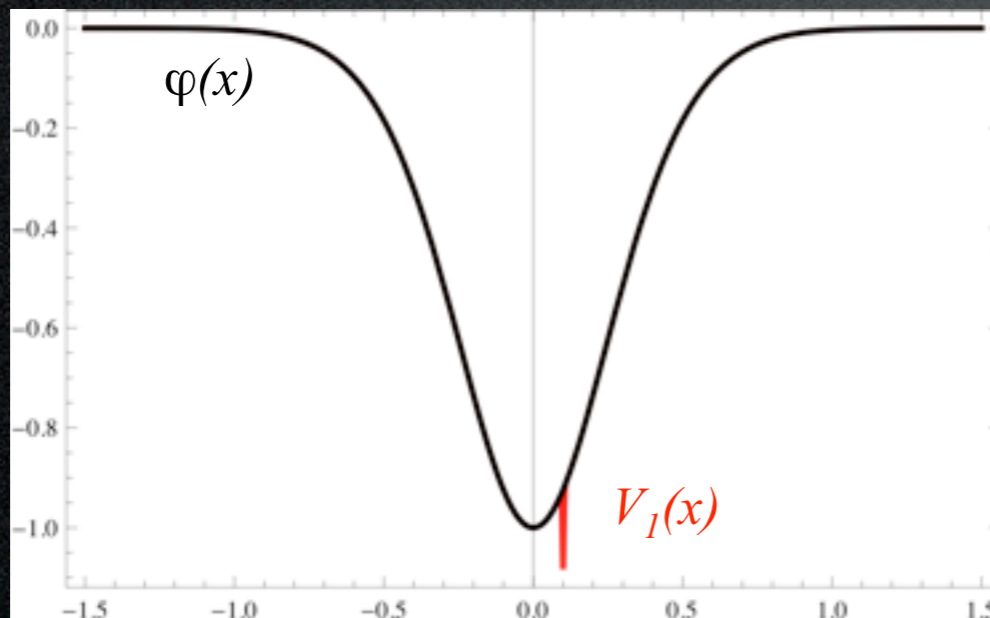
Schrödinger equation

$$i\partial_t \begin{pmatrix} m_h(x, t) \\ m_l(x, t) \end{pmatrix} = \left[\begin{pmatrix} -\partial_{xx}^2/2m_h & 0 \\ 0 & -\partial_{xx}^2/2m_l - \Delta m \end{pmatrix} + \begin{pmatrix} m_h\phi(x) & 0 \\ 0 & m_l\phi(x) \end{pmatrix} + \begin{pmatrix} V_{hh} & V_{hl} \\ V_{lh} & V_{ll} \end{pmatrix} \right] \begin{pmatrix} m_h(x, t) \\ m_l(x, t) \end{pmatrix}$$

H^{free}

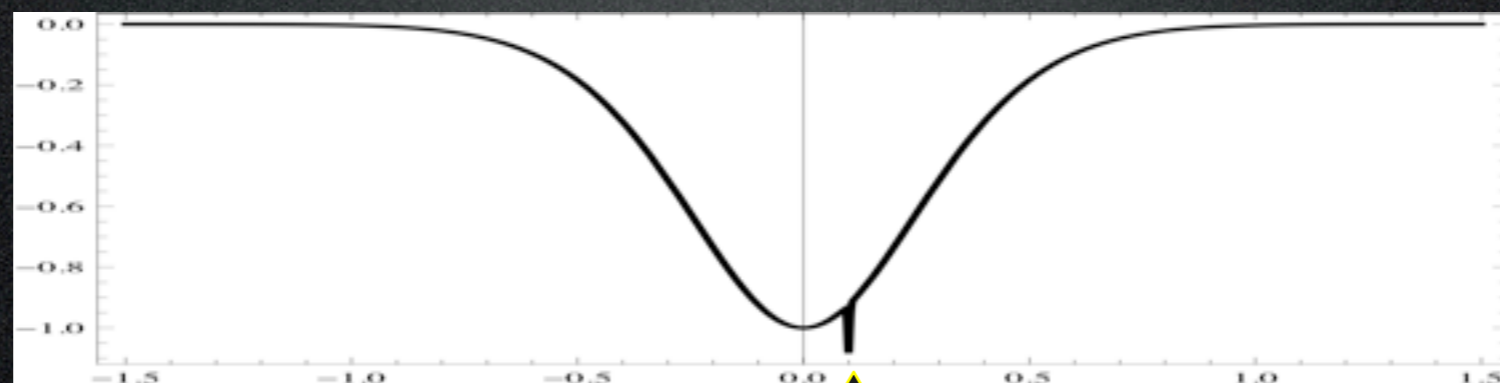
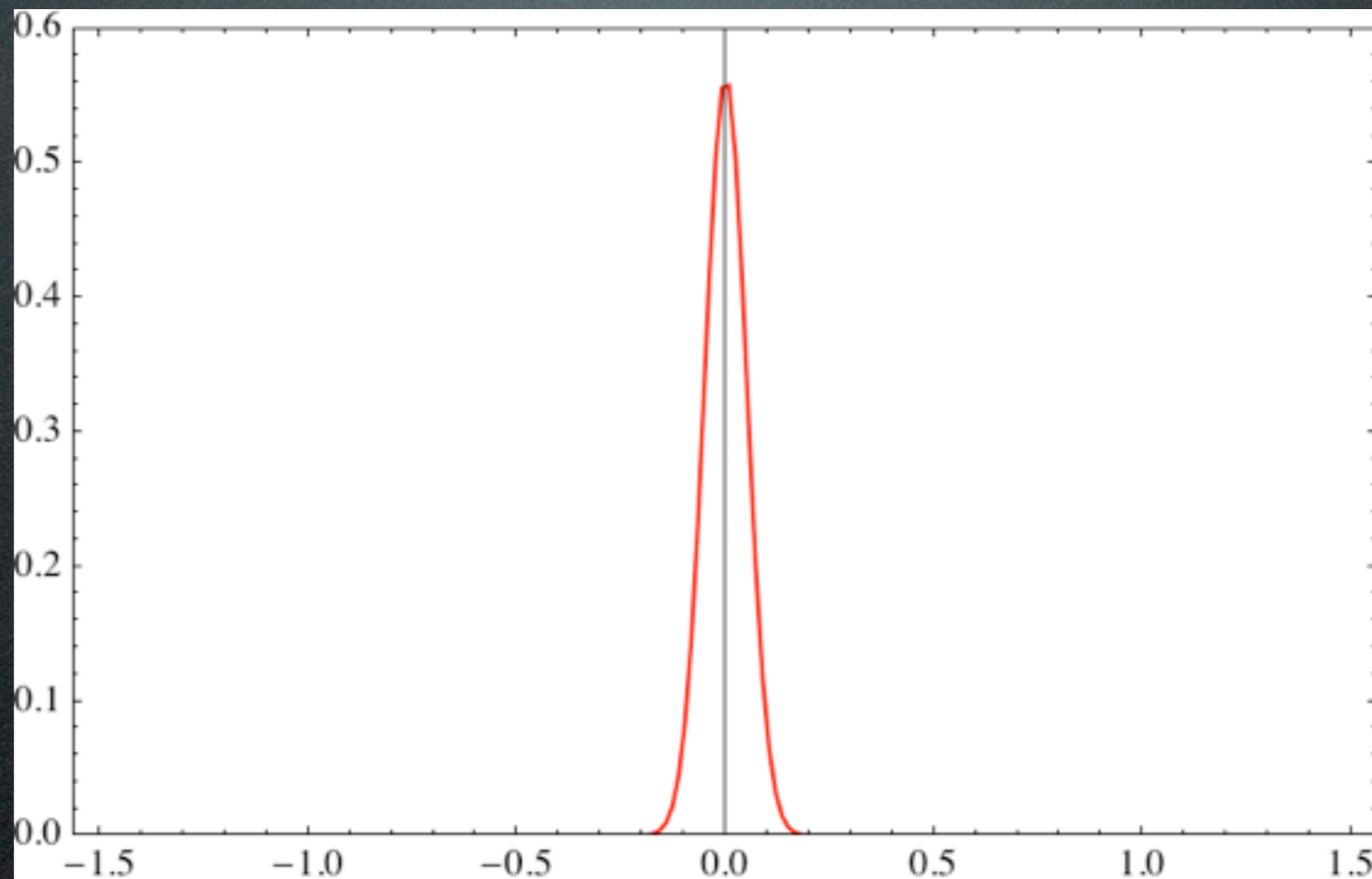
H^{grav}

V



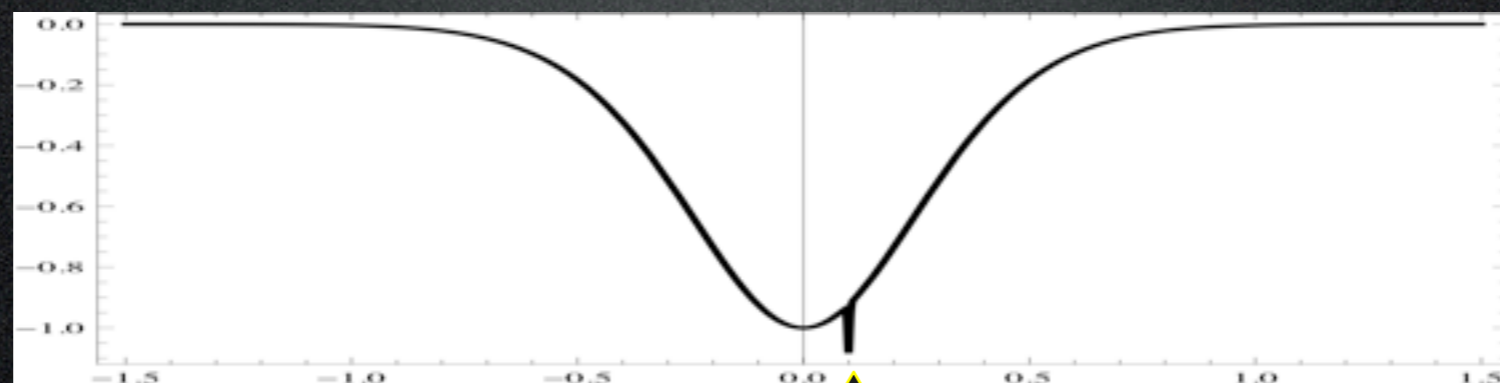
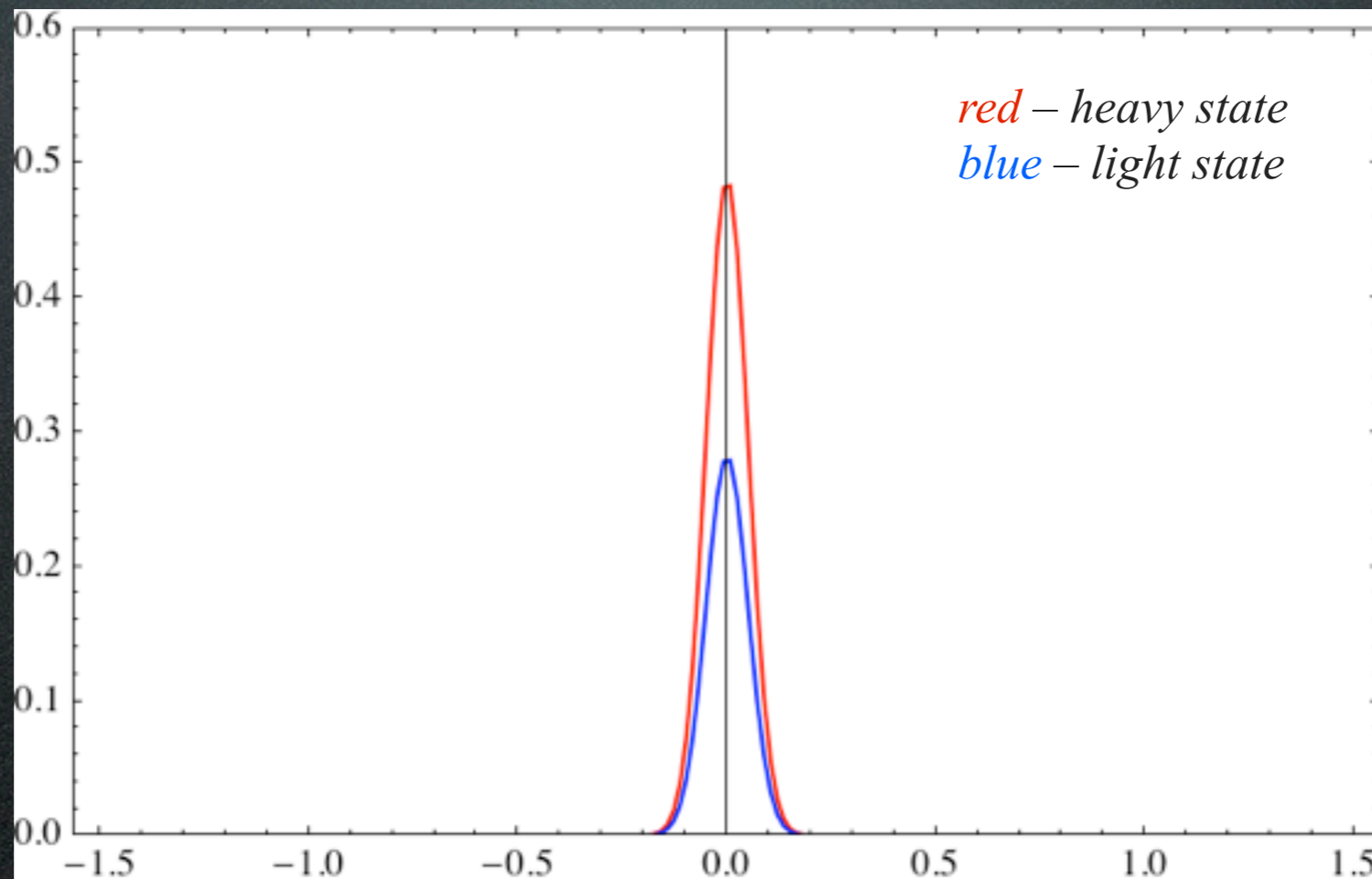
$$\begin{pmatrix} V_{hh} & V_{hl} \\ V_{lh} & V_{ll} \end{pmatrix} = U \begin{pmatrix} V_1 & 0 \\ 0 & 0 \end{pmatrix} U^\dagger$$

No flavor mixing case



↑ scatterer

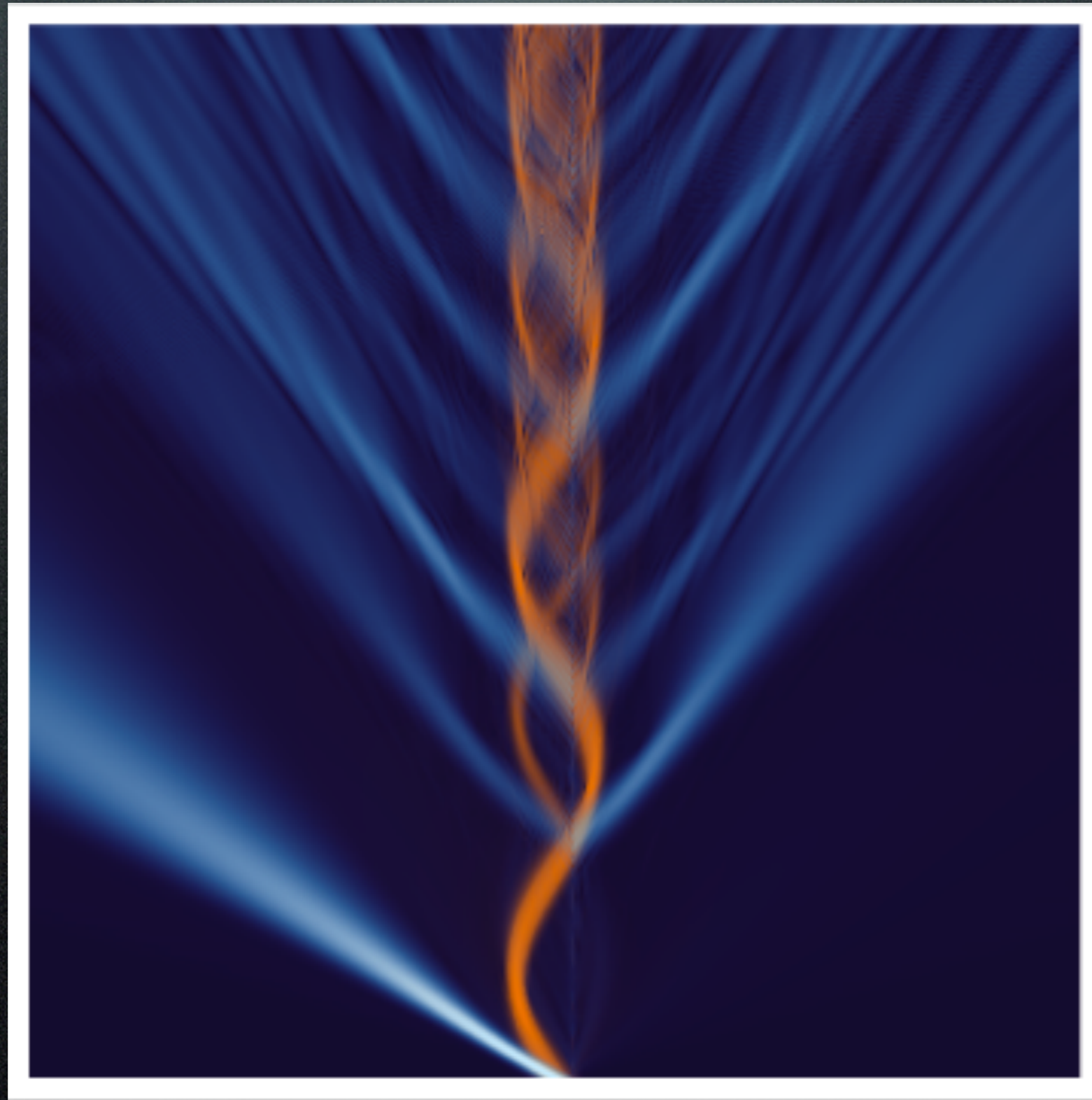
With flavor mixing



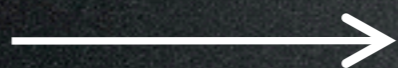
↑ scatterer

Space-Time diagram

time



space

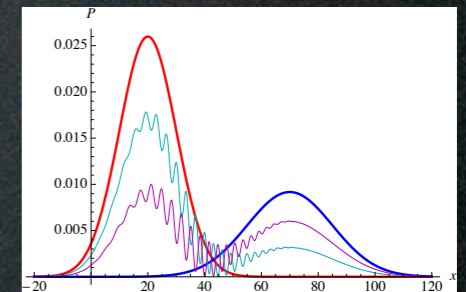


2-component dark matter

Dark Matter -- stable 2-component mixed particle

Neutralinos
Sterile neutrinos
Axion+photon

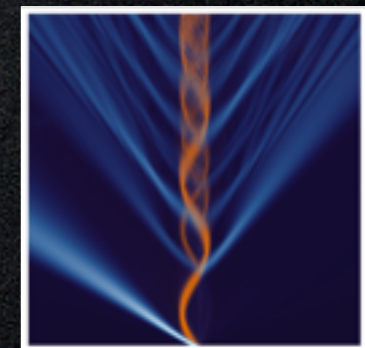
...



DM halos -- self-gravitating ensembles of mass eigenstates $|h\rangle$, $|l\rangle$

Mass-conversions and quantum evaporation

$$|h\rangle + |l\rangle \rightarrow |l\rangle + |l\rangle$$



DM halos

Energy conservation:

$$\frac{1}{2}(m_l v^2) = (m_h - m_l)c^2$$

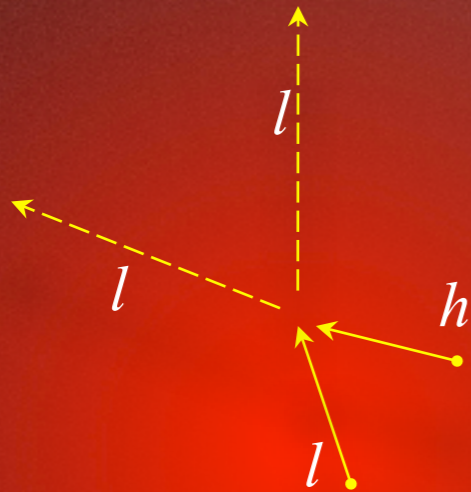
$$v \sim v_{kick} = c (2\Delta m / m_l)^{1/2}$$

if $v_{kick} \gg v_{escape}$

dwarf halos destroyed

if $v_{kick} \ll v_{escape}$

central cusps
softened



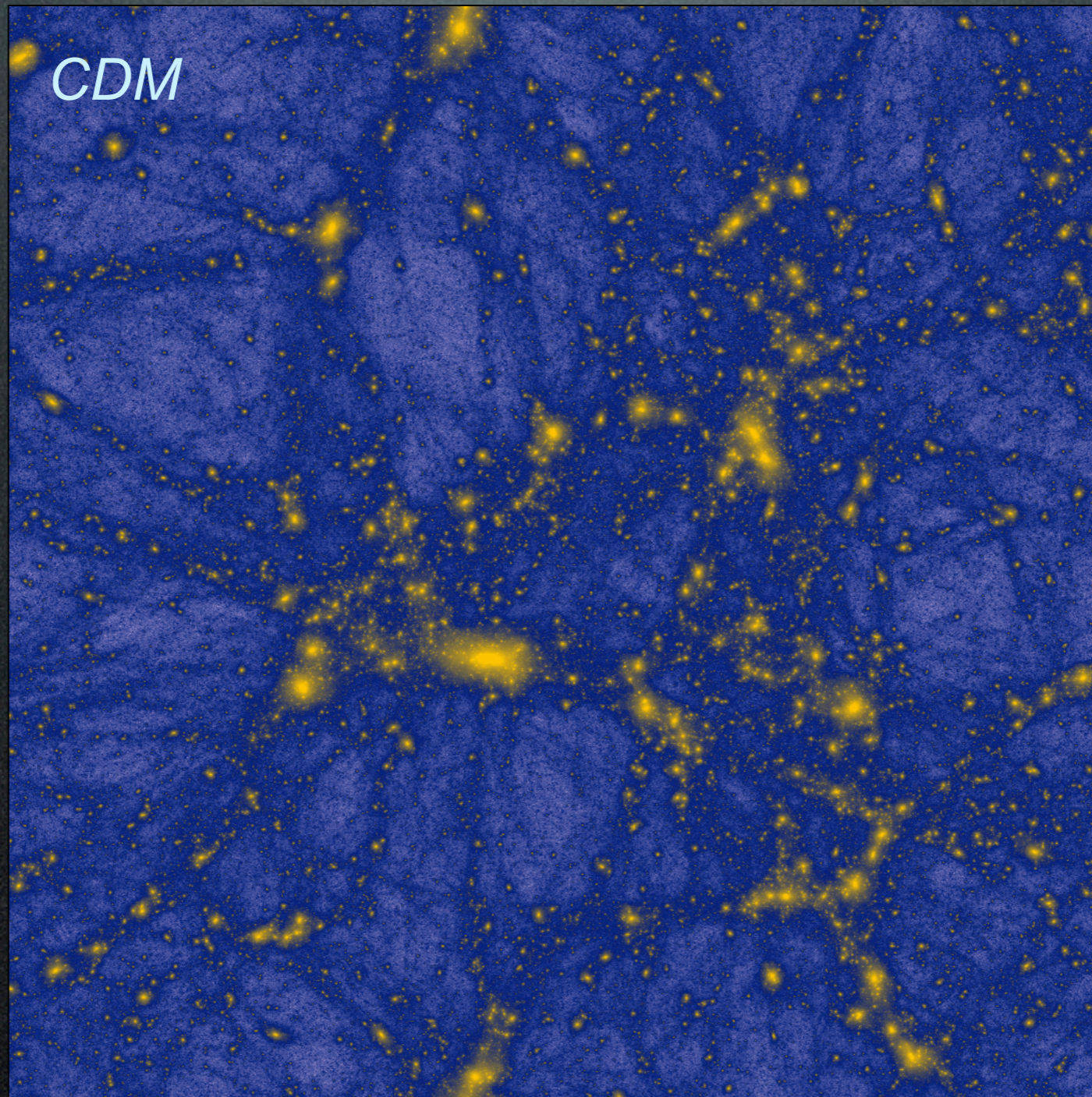
Implementation

- Gadget; 50 Mpc/h box; 3.5 kpc/h, $8 \times 10^7 M_\odot$ resolution; standard Λ CDM cosmol.
- At each step:
 - ▶ Pairs of nearest neighbors are identified
 - ▶ Densities of each species are found at each particle location
 - ▶ Conversion probabilities are calculated
 - ▶ Monte-Carlo module is used for conversions
 - ▶ Energy-momentum is manifestly conserved in every interaction
- 2 free parameters: $\sigma(\mathbf{v})/m$ [with $\sigma \propto (v/v_k)^{-1}$] and $\Delta m/m$ [or $v_k = c(2\Delta m/m)^{1/2}$]

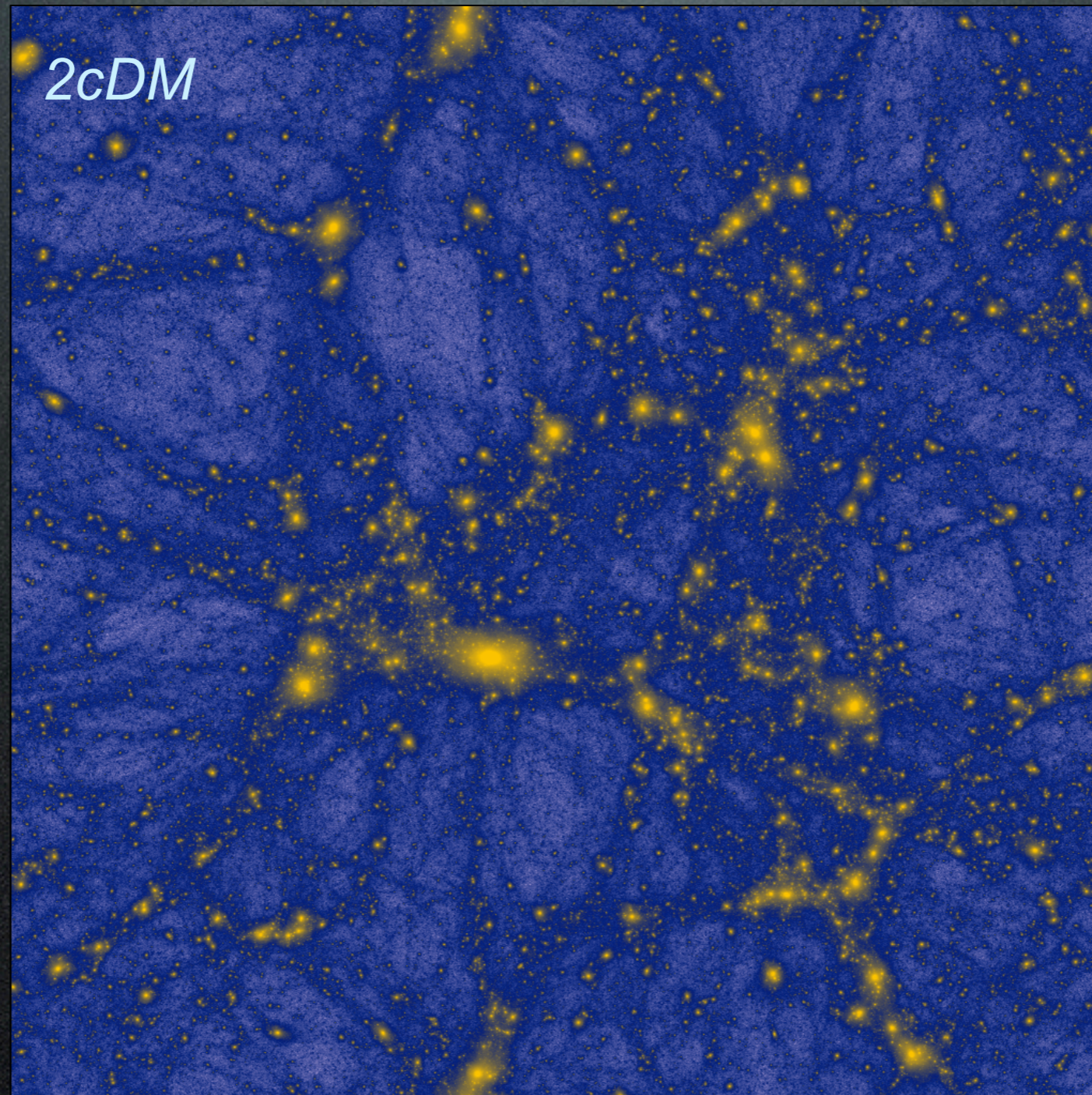
$$P_{s_i t_i \rightarrow s_f t_f} = (\rho_{t_i}/m_{t_i}) \sigma_{s_i t_i \rightarrow s_f t_f} |\mathbf{v}_{t_i} - \mathbf{v}_{s_i}|$$

$$\sigma_{s_i t_i \rightarrow s_f t_f} = \sigma \frac{p_{s_f}}{p_{s_i}} \Theta(E_{s_f t_f}) B_{(s_i t_i)(s_f t_f)} \quad B \equiv (B_{ij}) = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{pmatrix}$$

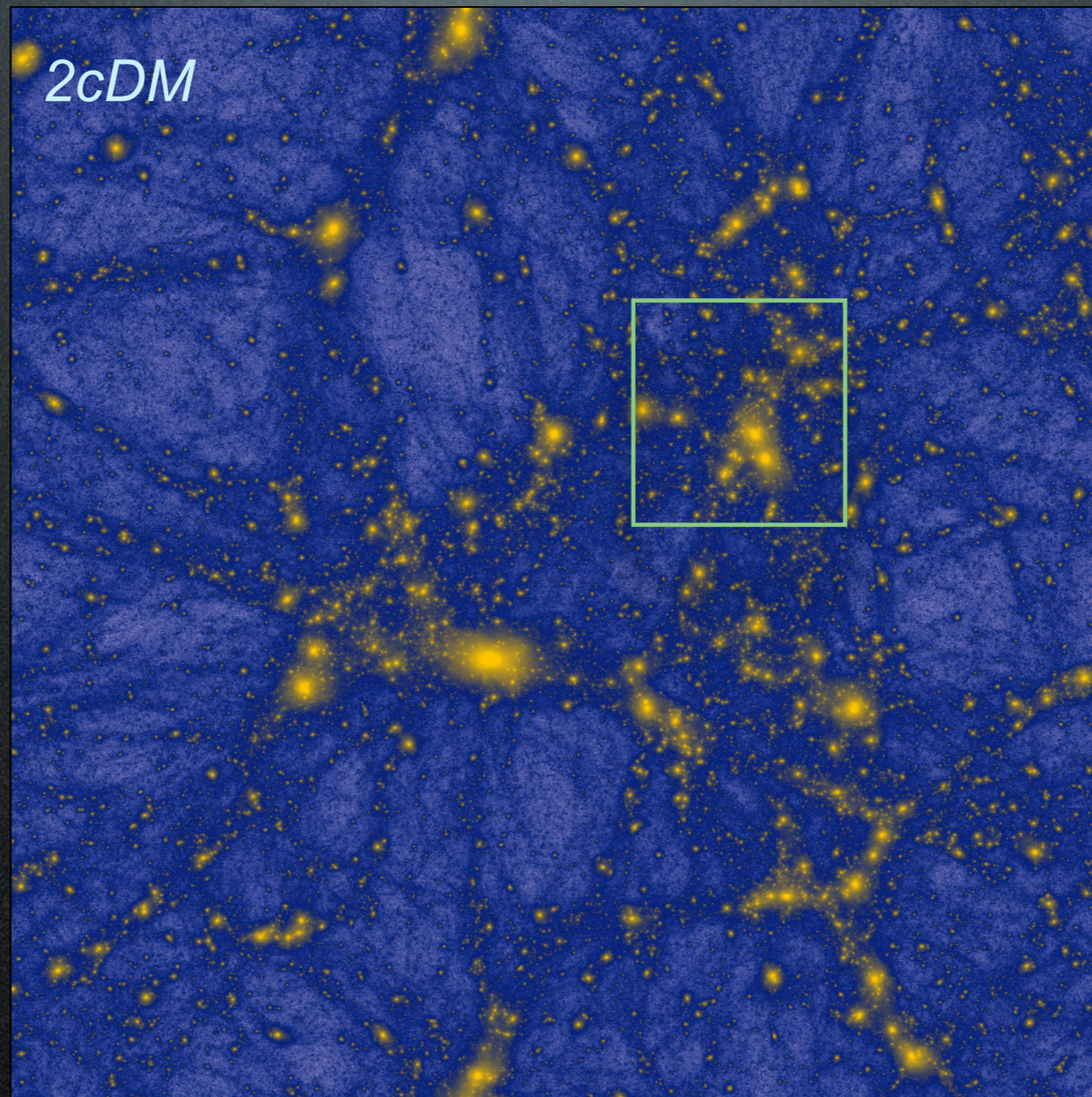
No modification on large scales



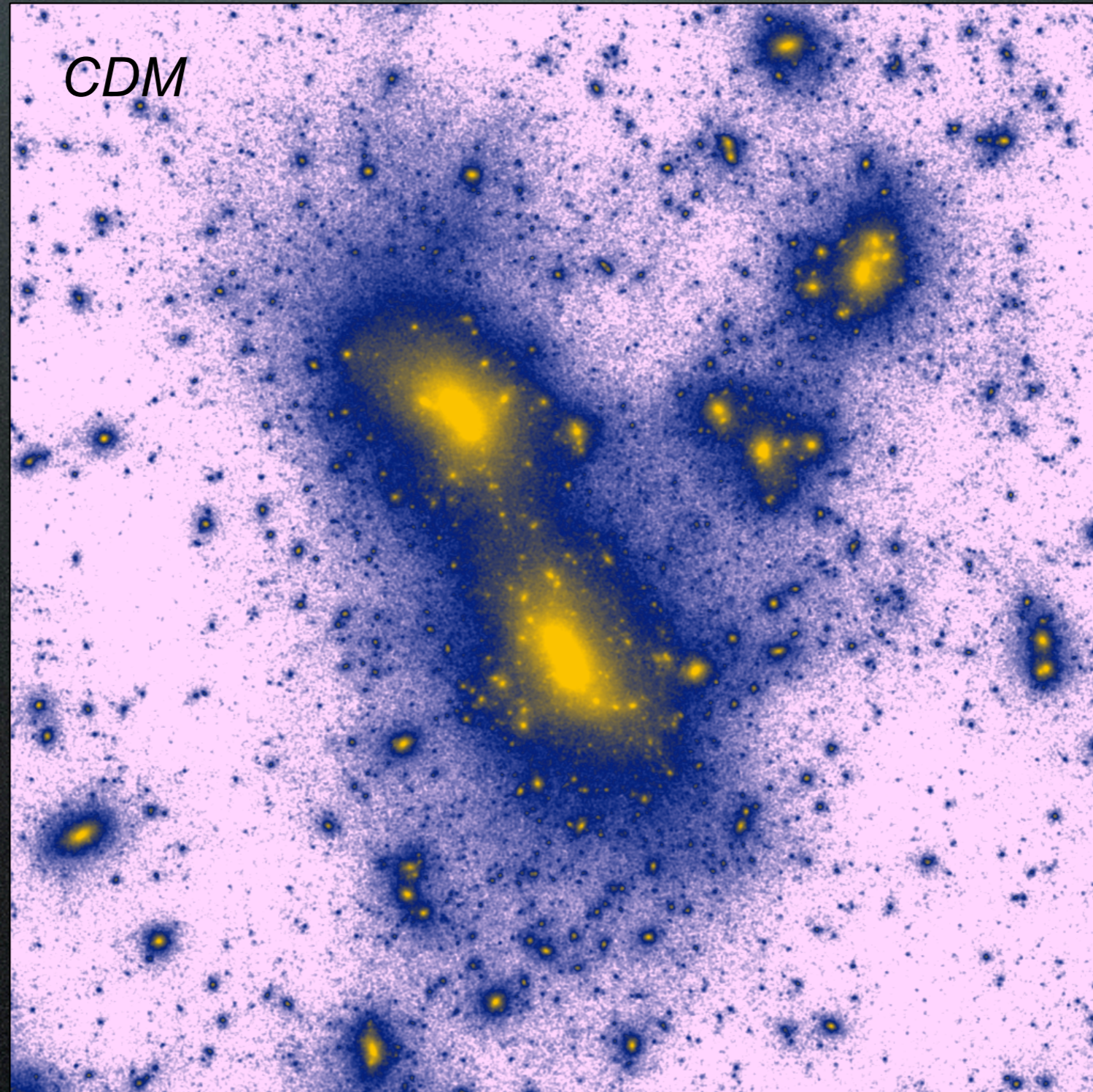
No modification on large scales



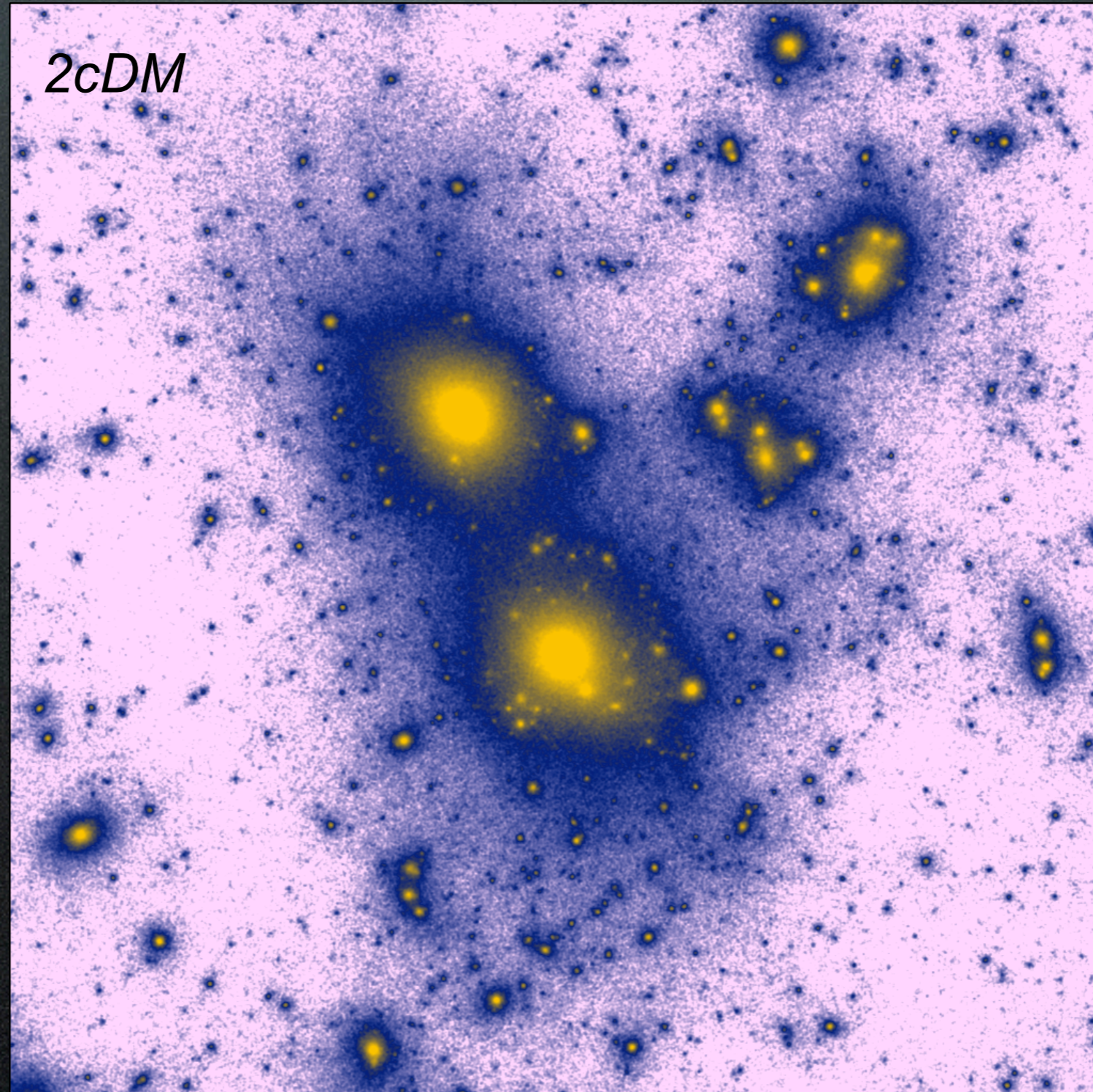
No modification on large scales



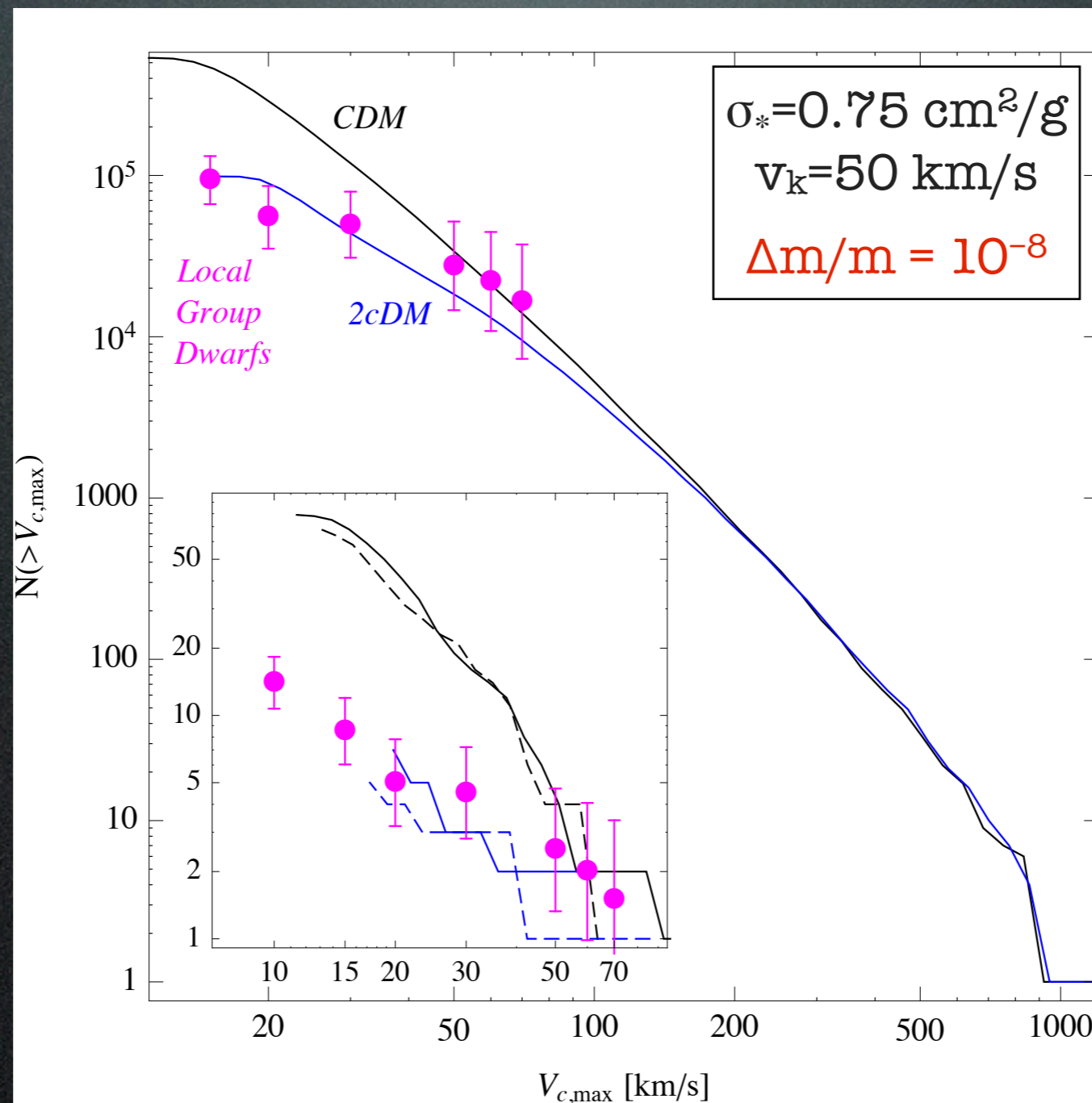
Less substructure on small scales



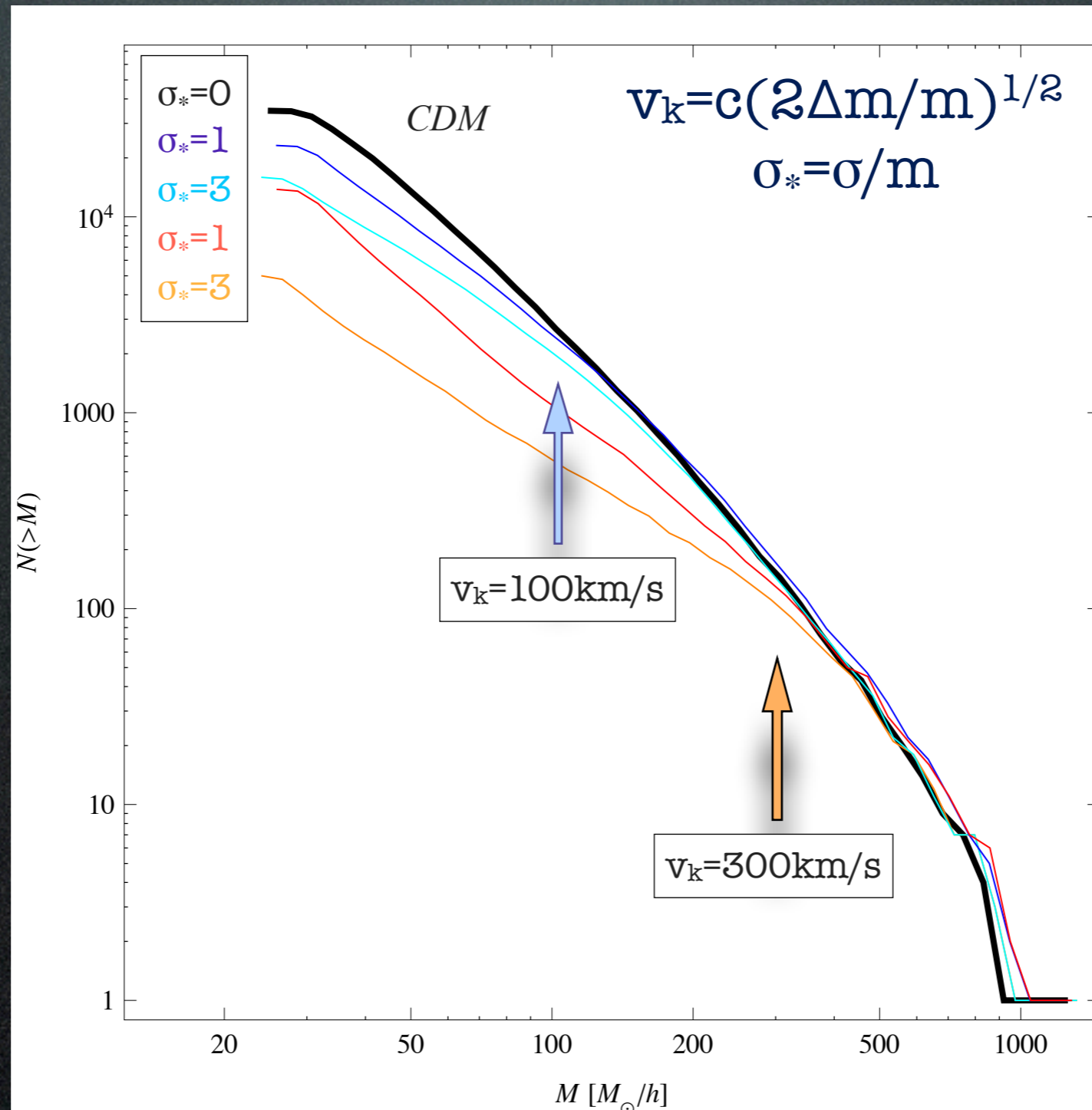
Less substructure on small scales



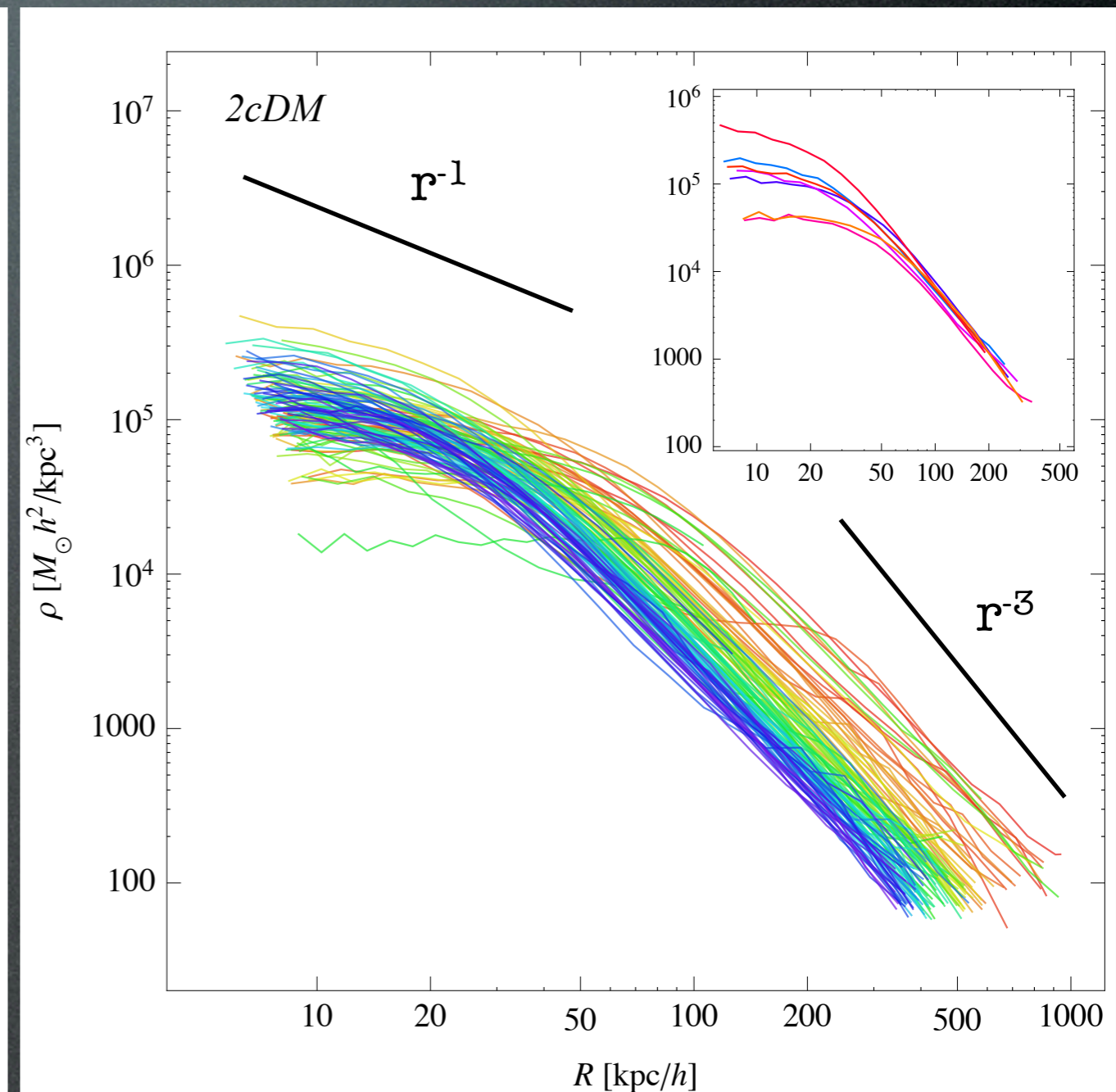
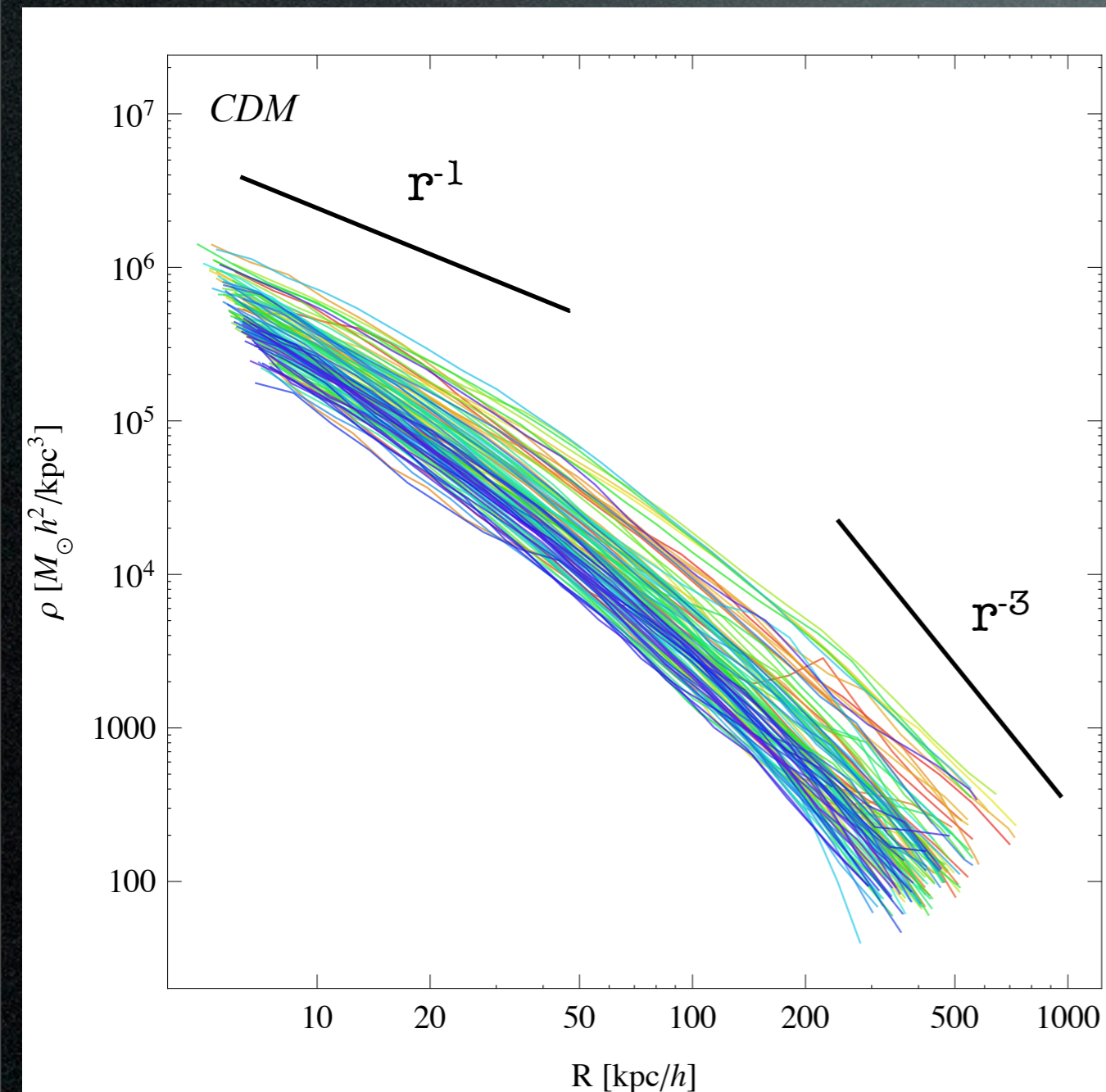
Velocity function



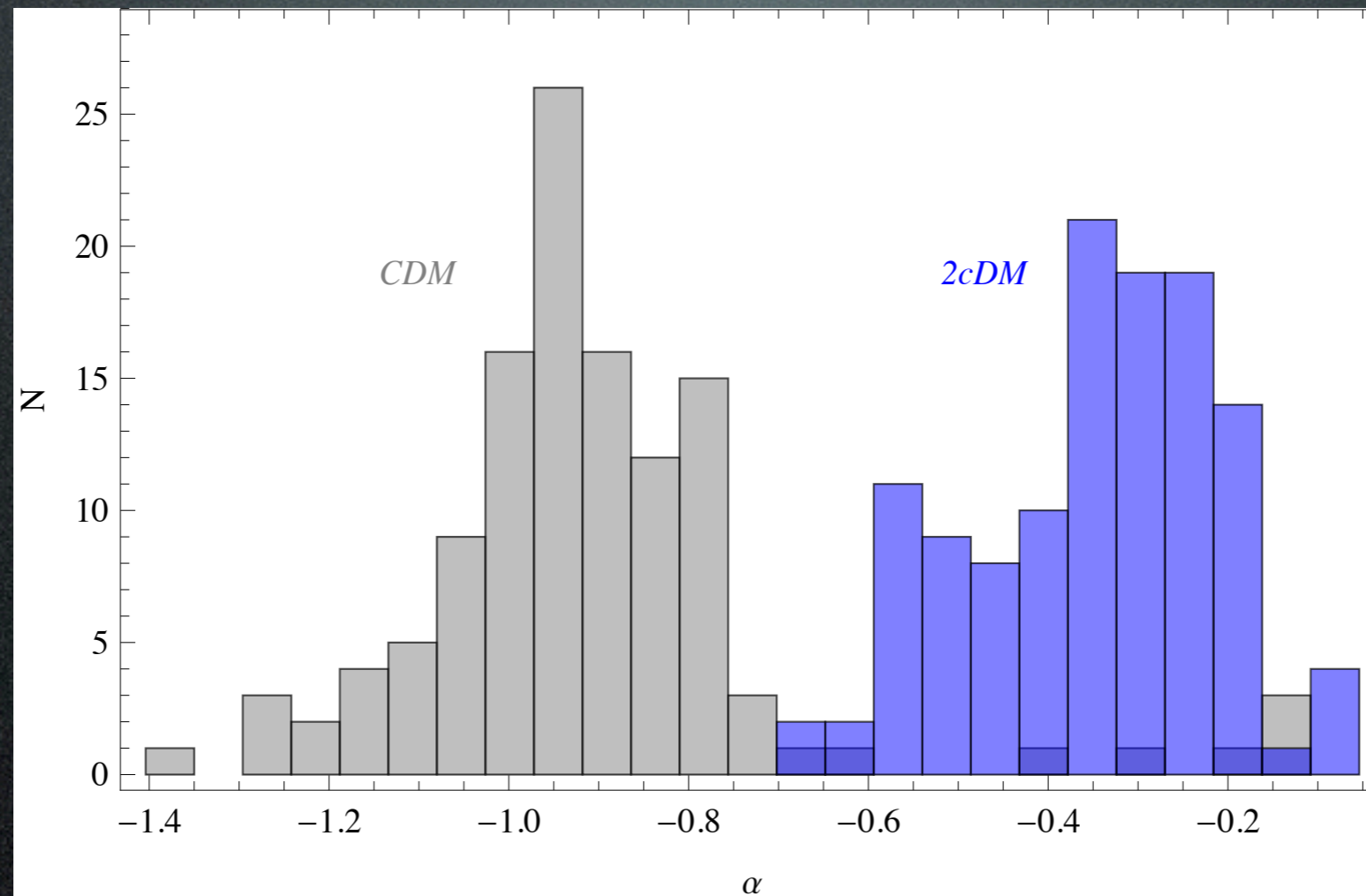
Key parameters



Density profiles



Slopes of density profiles



We fit density profiles with function
 $\rho = r^\alpha / (1 + r^\beta)$ and evaluating α at $r = 7 \text{ kpc}/h$

2cDM vs SIDM

$\sigma(v)$ -- determines slopes:

density profile (core/cusp)

mass/vel function (amount of substructure)

$\Delta m/m$ (or v_k) -- determines break:

mass/vel function (where deviates from CDM)

SIDM -- one species, collisional -- $\sigma(v)$

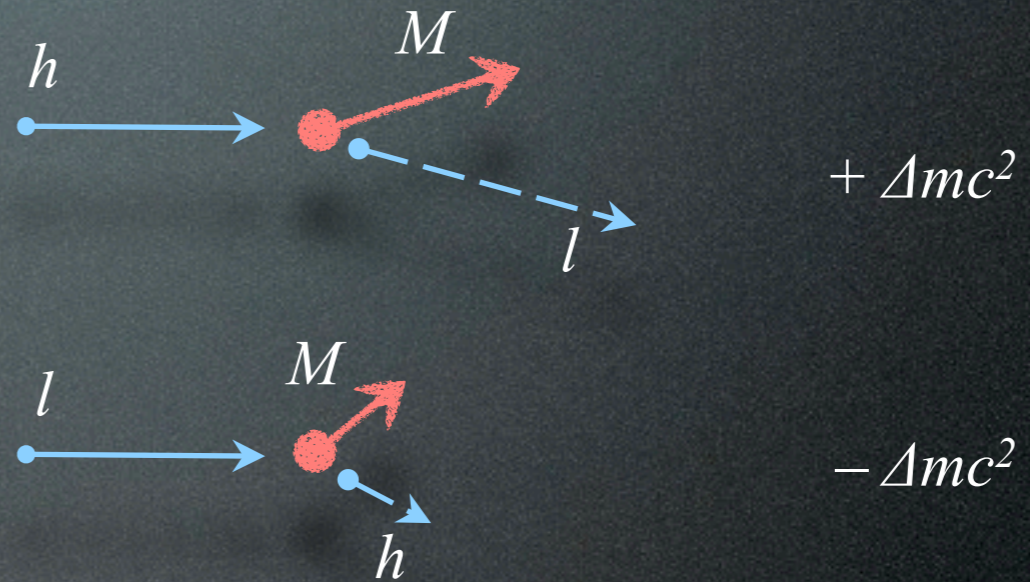
2cDM -- 2 species, same constraint on $\sigma(v)$

Caveat: fine tuning:
“why now?”

Predictions

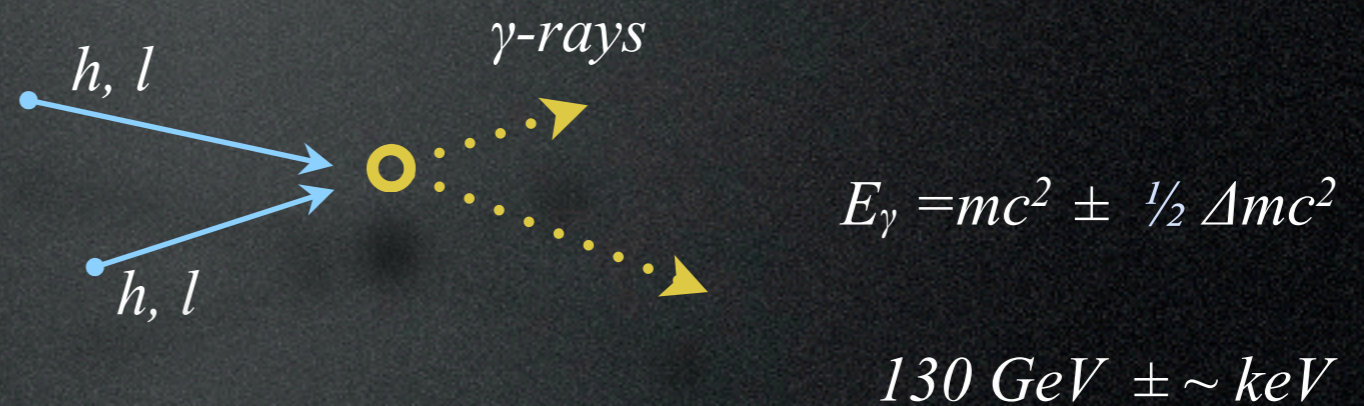
direct detection

“inelastic recoil”



indirect detection

“ γ -ray annihilation line triplet”



Summary

- “quantum evaporation” is a new effect (MVM 2010)
- λ cDM:
 - ◆ can solve small-scale problems simultaneously
 - ◆ $\sigma(v)$ consistent with all constraints
 - ◆ $\Delta m/m \sim 10^{-8} \iff v_k \sim 50 \text{ km/s}$
- λ cDM predicts
 - ◆ if $m_\chi \sim 100 \text{ GeV}$, then $\Delta m_\chi \sim \text{keV}$
 - ◆ inelastic recoils with $\Delta E \sim \Delta mc^2$ in direct detection DM
 - ◆ γ -ray annihilation line triplet with $\Delta E_\gamma = \frac{1}{2} \Delta mc^2 \sim \text{keV}$

